

ASUS® P2Z-VM
Pentium® III / II / Celeron™ Motherboard

USER'S MANUAL

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FCC & DOC COMPLIANCE

Federal Communications Commission Statement

This device complies with FCC Rules Part 15. Operation is subject to the following two conditions:

- This device may not cause harmful interference, and
- This device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with manufacturer's instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Re-orient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

WARNING! The use of shielded cables for connection of the monitor to the graphics card is required to assure compliance with FCC regulations. Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

Canadian Department of Communications Statement

This digital apparatus does not exceed the Class B limits for radio noise emissions from digital apparatus set out in the Radio Interference Regulations of the Canadian Department of Communications.

I. INTRODUCTION

How this Manual is Organized

This manual is divided into the following sections:

- | | |
|-------------------------------|--|
| I. Introduction | Manual information and checklist |
| II. Features | Information and specifications concerning this product |
| III. Hardware Setup | Instructions on setting up the motherboard and jumpers |
| IV. BIOS Setup | Instructions on setting up the BIOS software |
| V. Software Setup | Instructions on setting up the included support software |
| VI. Software Reference | Reference material for the included support software |
| VII. Appendix | Optional items and general reference |

Item Checklist

Please check that your package is complete. If you discover damaged or missing items, please contact your retailer.

- (1) ASUS Motherboard
- (1) Universal Retention Mechanism for SECC/SECC2/SEPP
- (1) Ribbon cable for master and slave IDE drives
- (1) Ribbon cable for (1) 5.25" and (2) 3.5" floppy disk drives
- (1) COM2 connector with bracket
- (1) Bag of spare jumper caps
- (1) Support CD with drivers and utilities
- (1) This Motherboard User's Manual
- ASUS IrDA-compliant infrared module (optional)
- ASUS S370 CPU card (optional)
- ASUS PCI-L101 Wake-On-LAN 10/100 Ethernet Card (optional)

II. FEATURES

Features of the ASUS P2Z-VM Motherboard

The ASUS P2Z-VM is carefully designed for the demanding PC user who wants advanced features processed by the fastest CPU.

Specifications:

- **Multi-Speed:** Supports Intel Pentium® III (450MHz and faster), Pentium® II (233MHz to 450MHz), and Celeron™ (266MHz and faster) processors.
- **Intel AGPset:** Features Intel's 440ZX AGPset with I/O subsystems and front-side bus (FSB) platform, which boosts the traditional 66MHz external bus speed to 100MHz.
- **Multi-Cache:** Supports processors with either 512, 128, or 0KB Pipelined Burst Level 2 cache.
- **PC100 Memory Support:** Equipped with two DIMM sockets to support Intel PC100-compliant SDRAMs (8, 16, 32, 64, 128, or 256MB) up to 512MB. These new SDRAMs are necessary to meet the critical enhanced 100MHz bus speed requirement.
- **AGP 3D VGA (optional):** Features onboard ATI 3D Rage Pro AGP 2X (8MB SDRAM) or Rage IIC AGP (4MB SDRAM) for 3D hardware acceleration.
- **Peripheral Wake Up:** Supports modem wake up, keyboard wake up, and LAN card wake up functions from sleep or soft-off mode.
- **AGP Slot (optional):** Supports an Accelerated Graphics Port card for high performance, component level interconnect targeted at 3D graphical display applications using a 1X or 2X mode bus. This slot is available as an option with Rage IIC only.
- **PCI Audio (optional):** Features ESS Solo-1 32-bit PCI audio onboard.
- **SB-Link™:** Features Creative's SB-Link™, allowing SB16 compatibility, using Intel's PC-PCI DMA and serialized IRQ protocols, to AWE64D or compatible PCI audio cards.
- **SMBus:** Features the System Management Bus interface, which is used to physically transport commands and information between SMBus devices.
- **PCI & ISA Expansion Slots:** Provides three 32-bit PCI slots and one 16-bit ISA slot.
- **Multi-I/O:** Provides two high-speed UART compatible serial ports and one parallel port with EPP and ECP capabilities. UART2 can also be directed from COM2 to the Infrared Module for wireless connections.
- **Ultra DMA/33 Bus Master IDE:** Comes with an onboard PCI Bus Master IDE controller with two connectors that support four IDE devices in two channels, supports UltraDMA/33, PIO Modes 3 and 4 and Bus Master IDE DMA Mode 2, and supports Enhanced IDE devices, such as Tape Backup and CD-ROM, and LS-120 drives.
- **Universal Retention Mechanism:** Supports a Pentium® III / Pentium® II processor packaged in a Single Edge Contact Cartridge (SECC2/SECC) or a Celeron™ processor packaged in a Single Edge Processor Package (SEPP).

II. FEATURES

- **Wake-On-LAN:** Supports Wake-On-LAN activity through an optional ASUS PCI-L101 10/100 Fast Ethernet PCI card (see APPENDIX) or a similar ethernet card.
- **IrDA:** Supports an optional infrared module (see APPENDIX) for a wireless interface.

Special Features:

- **Enhanced ACPI and Anti-Boot Virus BIOS:** Features a programmable BIOS, offering enhanced ACPI for Windows 98 compatibility, built-in firmware-based virus protection through Trend ChipAway Virus codes, and autodetection of most devices for virtually automatic setup.
- **Desktop Management Interface (DMI):** Supports DMI through BIOS, which allows hardware to communicate within a standard protocol creating a higher level of compatibility. (Requires DMI-enabled components.)
- **Easy Installation:** Incorporates BIOS that supports autodetection of hard disk drives, PS/2 mouse, and Plug and Play devices to make the setup of hard disk drives, expansion cards, and other devices virtually automatic.
- **PC'98 Compliant:** Both the BIOS and hardware levels of ASUS smart series of motherboards meet PC'98 compliancy. The new PC'98 requirements for systems and components are based on the following high-level goals: Support for Plug and Play compatibility and power management for configuring and managing all system components, and 32-bit device drivers and installation procedures for Windows 95/98/NT.
- **Symbios SCSI BIOS:** Supports optional ASUS SCSI controller cards through onboard SYMBIOS firmware.

Performance Features:

- **Concurrent PCI:** Concurrent PCI allows multiple PCI transfers from PCI master busses to the memory and processor.
- **Double the IDE Transfer Speed:** This motherboard with its chipset improves IDE transfer rate using Bus Master UltraDMA/33 IDE which can handle data transfer up to 33MB/s. The best of all is that this new technology is compatible with existing ATA-2 IDE specs so there is no need to upgrade current hard drives or cables.
- **SDRAM Optimized Performance:** Supports the new generation memory - Synchronous Dynamic Random Access Memory (SDRAM) which increases the data transfer rate to 800MB/s max using PC100-compliant SDRAM.

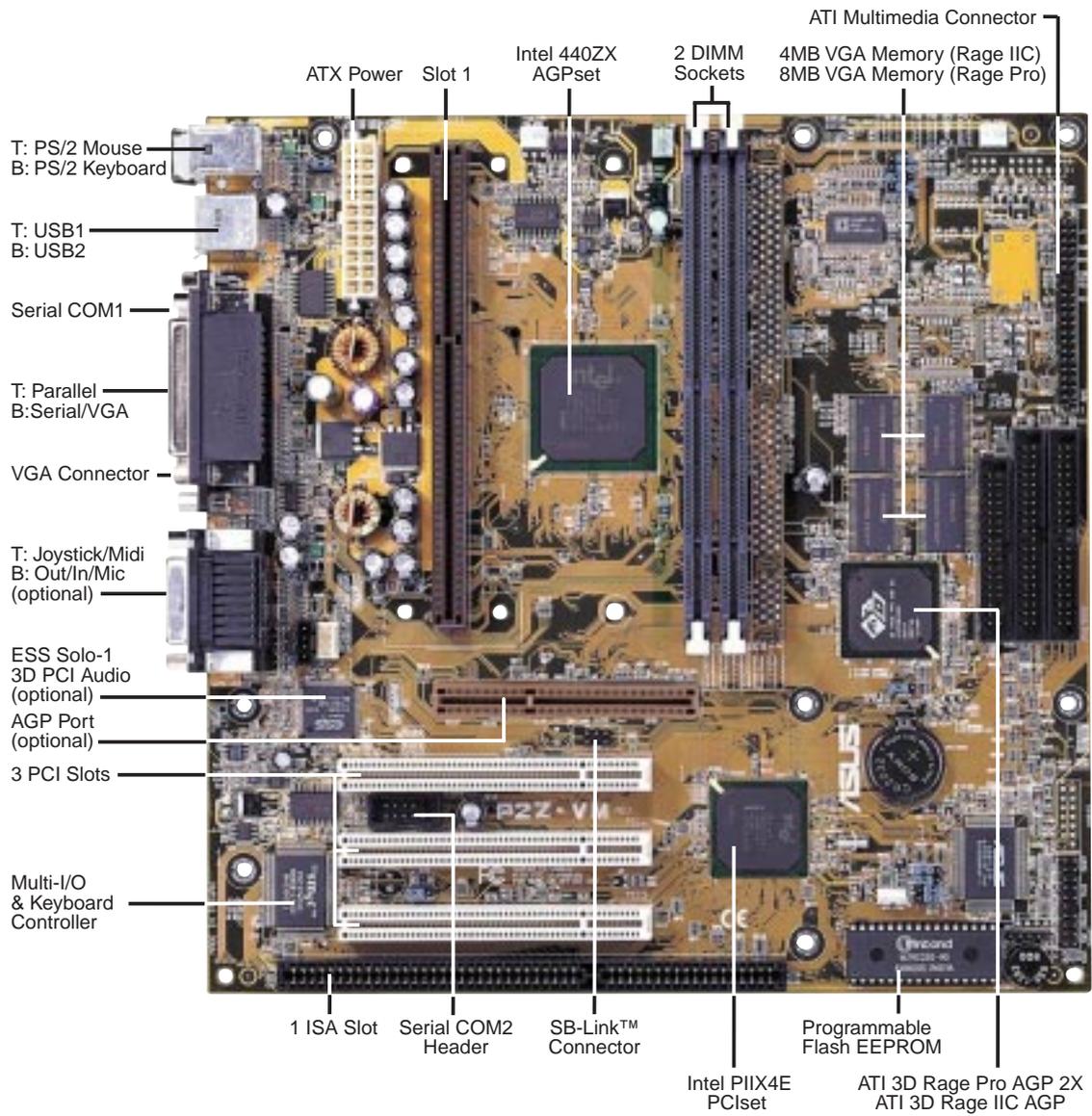
II. FEATURES

Intelligent Features:

- **Auto Fan Off:** The system fans will power off automatically **even in sleep mode**. This function reduces both energy consumption *and* **system noise**, and is an important feature in implementing silent PC systems.
- **Dual Function Power Button:** Pushing the power button for less than 4 seconds when the system is in the working state places the system into one of two states: sleep mode or soft-off mode, depending on the BIOS setting (see *Power Management Setup* under BIOS SETUP). When the power button is pressed for more than 4 seconds, the system enters the soft-off mode regardless of the BIOS setting.
- **Keyboard Power Up:** Keyboard Power Up can be enabled or disabled to allow the computer to be powered up using your keyboard.
- **Message LED (requires ACPI OS support):** Turbo LEDs now act as information providers. Through the way a particular LED illuminates, the user can determine the stage the computer is in. A simple glimpse provides useful information to the user.
- **Remote Ring On (requires external modem):** This allows a computer to be turned on remotely through an external modem. With this benefit on-hand, any user can access vital information from their computer from anywhere in the world!
- **System Resources Alert:** Today's operating systems such as Windows 95/98/NT and OS/2, require much more memory and hard drive space to present enormous user interfaces and run large applications. The system resource monitor will warn the user before the system resources are used up to prevent possible application crashes. Suggestions will give the user information on managing their limited resources more efficiently.

II. FEATURES

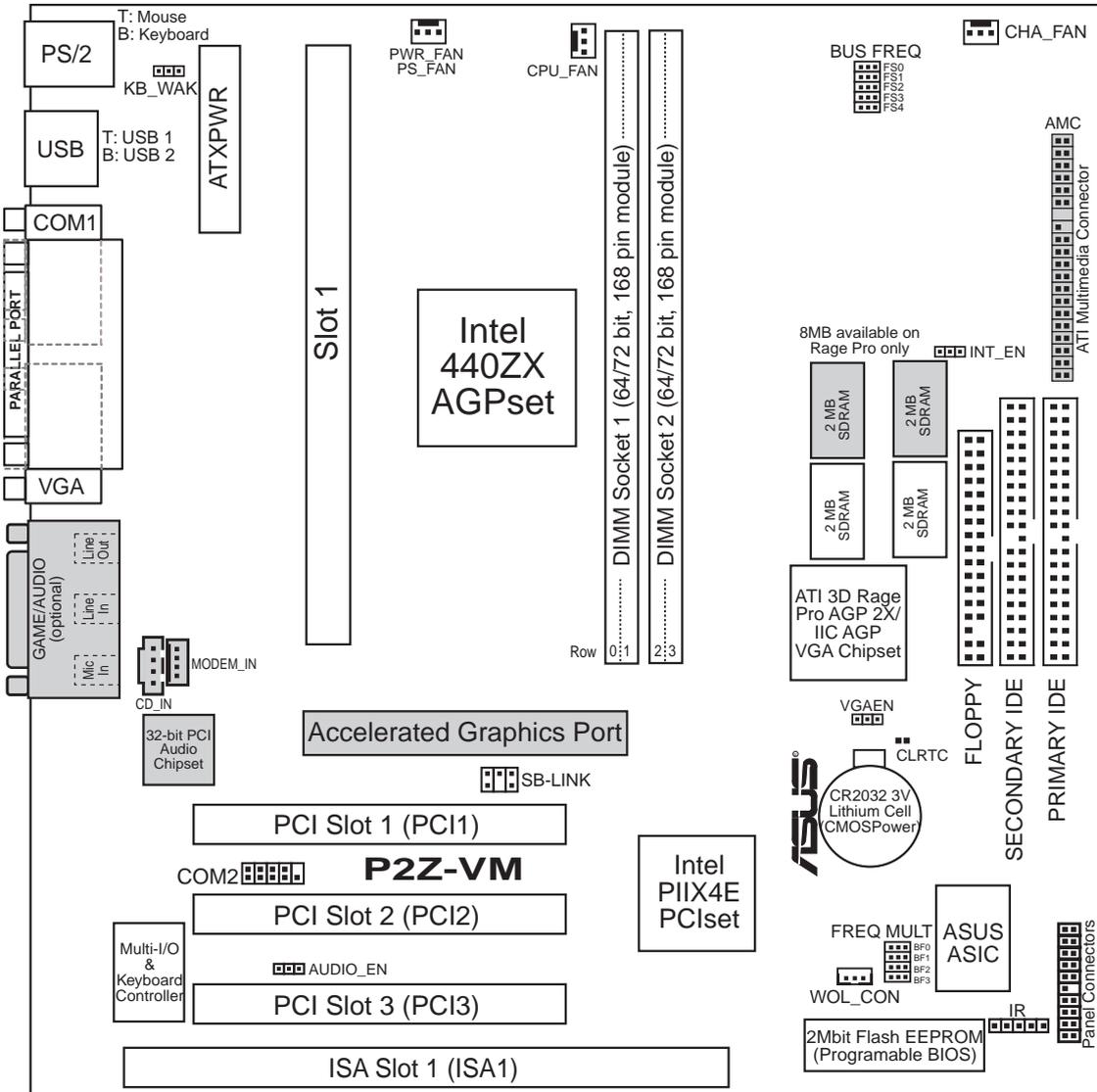
The ASUS P2Z-VM Motherboard



II. FEATURES
Motherboard Parts

III. HARDWARE SETUP

Layout of the ASUS P2Z-VM Motherboard



(Grayed items are optional at the time of purchase.)

III. HW SETUP
Motherboard Layout

III. HARDWARE SETUP

Jumpers

- | | |
|----------------------------|--|
| 1) INT_EN | p. 14 VGA Interrupt Setting (Enable/Disable) |
| 2) VGAEN | p. 15 VGA Setting (Enable/Disable) |
| 3) KB_WAK | p. 15 Keyboard Power (Wake) Up (Enable/Disable) |
| 4) AUDIO_EN | p. 16 Audio Setting (Enable/Disable) |
| 5) FS0, FS1, FS2, FS3, FS4 | p. 16 CPU External Clock (BUS) Frequency Selection |
| 6) BF0, BF1, BF2, BF3 | p. 17 CPU:BUS Frequency Multiple |

Expansion Slots

- | | |
|---------------------|--------------------------------------|
| 1) DIMM1, DIMM2 | p. 19 168-Pin DIMM Memory Support |
| 2) Slot1 | p. 21 CPU Support |
| 3) PCI1, PCI2, PCI3 | p. 25 32-bit PCI Bus Expansion Slots |
| 4) ISA1 | p. 25 16-bit ISA Bus Expansion Slot |

Connectors

- | | |
|--------------------------|---|
| 1) PS2KBMS | P. 27 PS/2 Mouse Connector (6-pin female) |
| 2) PS2KBMS | p. 27 PS/2 Keyboard Connector (6-pin female) |
| 3) PRINTER | p. 28 Parallel Port Connector (25-pin female) |
| 4) COM1 | p. 28 Serial Port COM1 Connector (9-pin male) |
| 5) VGA | p. 28 Monitor (VGA) Output Connector (15-pin female) |
| 6) GAME_AUDIO | p. 29 Audio Port Connectors (Three 1/8" female) (optional) |
| 7) GAME_AUDIO | p. 29 Joystick/Midi Connector (15-pin female) (optional) |
| 8) USB | p. 29 Universal Serial BUS Ports 1 & 2 (Two 4-pin female) |
| 9) PRIMARY/SECONDARY IDE | p. 30 Primary/Secondary IDE Connectors (Two 40-1pins) |
| 10) FLOPPY | p. 30 Floppy Disk Drive Connector (34-1pins) |
| 11) IR | p. 31 IrDA-Compliant Infrared Module Connector (5 pins) |
| 12) WOL_CON | p. 31 Wake-On-LAN Connector (3 pins) |
| 13) CHA_, CPU_, PWR_FAN | p. 32 Chassis, CPU, Power Supply Fan Connectors (Three 3-pin) |
| 14) SB-LINK | p. 32 SB-Link™ Connector (6-1 pins) |
| 15) CD_IN, MODEM_IN | p. 33 Internal Audio Connectors (Two 4-pin) |
| 16) COM2 | p. 33 Serial Port COM2 Header (10-1 pins) |
| 17) MLED (PANEL) | p. 34 System Message LED (2 pins) |
| 18) KEYLOCK (PANEL) | p. 34 Keyboard Lock Switch Lead (2 pins) |
| 19) SMI (PANEL) | p. 34 SMI Switch Lead (2 pins) |
| 20) SPEAKER (PANEL) | p. 34 Speaker Output Connector (4 pins) |
| 21) PWR (PANEL) | p. 34 ATX Power & Soft-Off Switch Lead (2 pins) |
| 22) IDELED (PANEL) | p. 34 IDE Activity LED (2 pins) |
| 23) PLED (PANEL) | p. 34 System Power LED Lead (3-1 pins) |
| 24) RESET (PANEL) | p. 34 Reset Switch Lead (2 pins) |
| 25) AMC | p. 35 ATI Multimedia Channel Connector (40-3 pins) |
| 26) ATXPWR | p. 35 ATX Power Supply Connector (20 pins) |

III. HARDWARE SETUP

Hardware Setup Steps

Before using your computer, you must complete the following steps:

1. Check Motherboard Settings
2. Install Memory Modules
3. Install the Central Processing Unit (CPU)
4. Install Expansion Cards
5. Connect Ribbon Cables, Panel Wires, and Power Supply
6. Setup the BIOS Software

1. Motherboard Settings

This section explains in detail how to change your motherboard's function settings through the use of switches and/or jumpers.

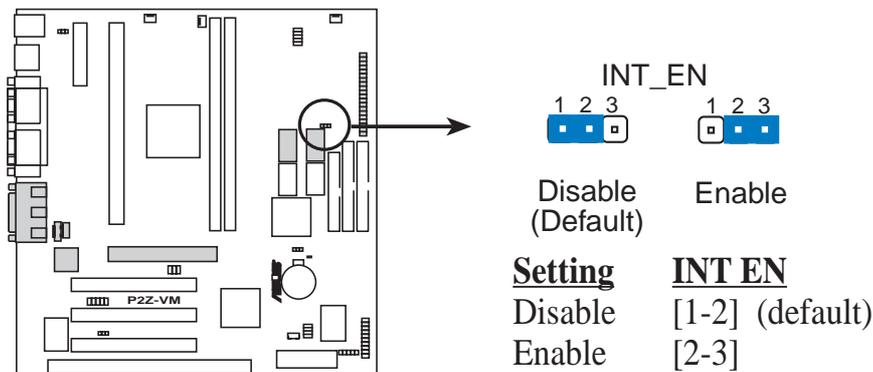
WARNING! Computer motherboards and expansion cards contain very delicate Integrated Circuit (IC) chips. To protect them against damage from static electricity, you should follow some precautions whenever you work on your computer.

1. Unplug your computer when working on the inside.
2. Use a grounded wrist strap before handling computer components. If you do not have one, touch both of your hands to a safely grounded object or to a metal object, such as the power supply case.
3. Hold components by the edges and try not to touch the IC chips, leads or connectors, or other components.
4. Place components on a grounded antistatic pad or on the bag that came with the component whenever the components are separated from the system.

Jumpers

1. VGA Interrupt Selection (INT_EN)

The INT_EN jumper allows you to set the VGA interrupt method. The default disables the chipset's internal interrupt routing. Some TV-Tuner or MPEG cards may require that the interrupt be assigned by the onboard chipset, in which case enable INT_EN.

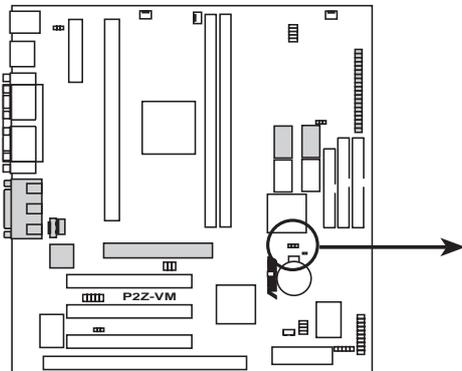


P2Z-VM VGA Interrupt Setting

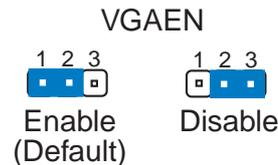
III. HARDWARE SETUP

2. VGA Setting (VGAEN)

The VGAEN jumper allows you to enable or disable the onboard VGA. Disable the onboard VGA if you are using a VGA card on the expansion slot.



<u>Setting</u>	<u>VGAEN</u>
Enable	[1-2] (default)
Disable	[2-3]

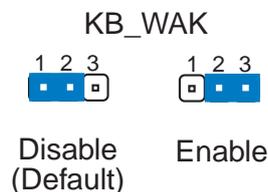
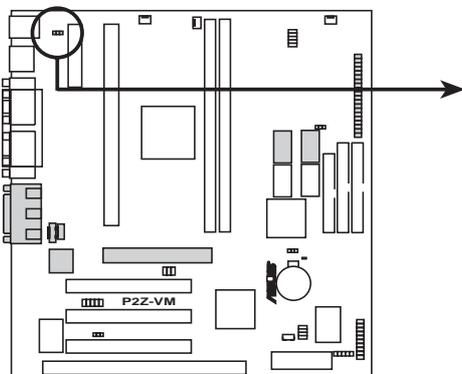


P2Z-VM VGA Setting

3. Keyboard Power (Wake) Up (KB_WAK)

This allows you to disable or enable the keyboard power up function. Set this jumper to *Enable* if you wish to use your keyboard (by pressing any key or the spacebar, depending on your motherboard) to power up your computer. This feature requires an ATX power supply that can supply at least 300mA on the +5VSB lead. The default is set to *Disable* because not all computers have the appropriate ATX power supply. Your computer will not power ON if you set this to *Enable* and do not have the appropriate ATX power supply. **WARNING!** This jumper setting must coincide with the BIOS setting (see “Power Up By Keyboard” in the Power Management Setup of BIOS SETUP) or else conflicts will occur.

<u>Setting</u>	<u>KB WAK</u>
Disable	[1-2] (default)
Enable	[2-3]

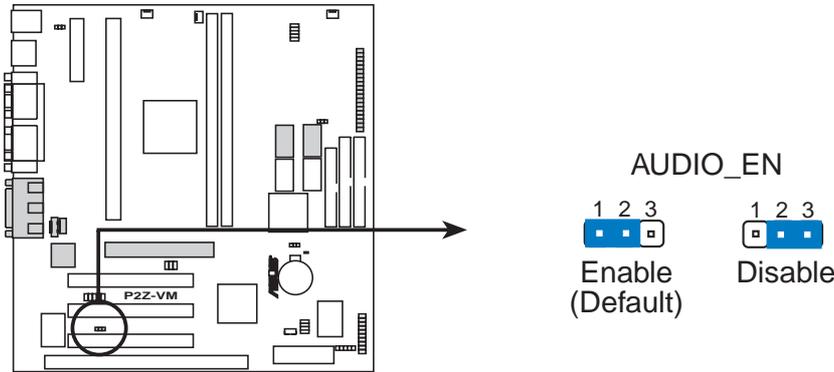


P2Z-VM Keyboard Power (Wake) Up

III. HARDWARE SETUP

4. Audio Setting (AUDIO_EN)

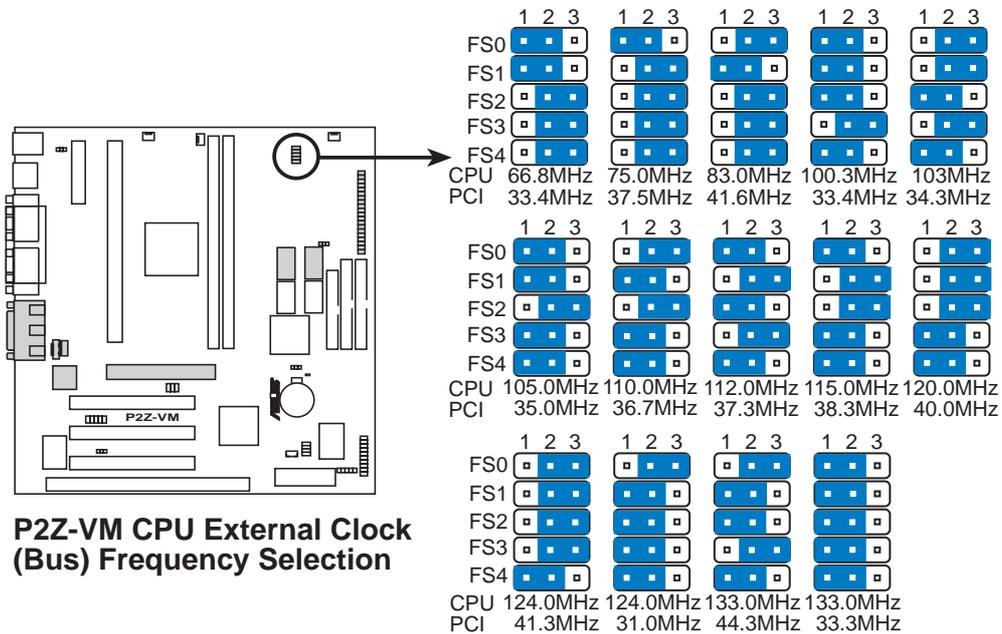
The onboard 32-bit PCI audio may be enabled or disabled using this jumper.



P2Z-VM Audio Setting

5. CPU Bus Frequency Selection (FS0, FS1, FS2, FS3, FS4)

This option tells the clock generator what frequency to send to the CPU, DRAM, and AGPset. This allows the selection of the CPU's *External* frequency (or *BUS Clock*). The BUS Clock multiplied by the BUS Ratio equals the CPU's *Internal* frequency (the advertised CPU speed).

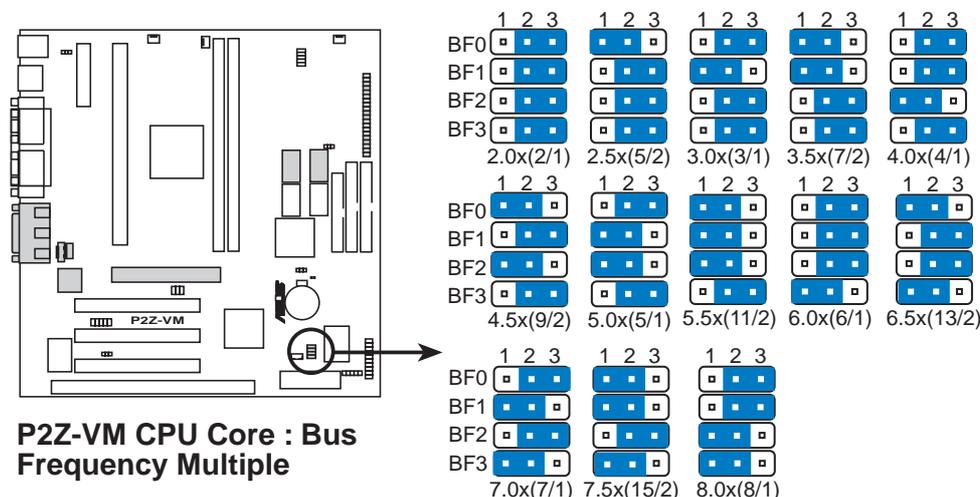


P2Z-VM CPU External Clock (Bus) Frequency Selection

III. HARDWARE SETUP

6. CPU Core:BUS Frequency Multiple (BF0, BF1, BF2, BF3)

This option sets the frequency multiple between the *Internal* frequency of the CPU and the CPU's *External* frequency. These must be set in conjunction with the *CPU Bus Frequency*.



WARNING! Frequencies above 100MHz exceed the specifications for the on-board Intel Chipset and are not guaranteed to be stable.

Set the jumpers by the Internal speed of your processor as follows:

Intel CPU Model	Freq.	Ratio	BUS F.	(CPU BUS Freq.)					(Freq. Multiple)			
				FS0	FS1	FS2	FS3	FS4	BF0	BF1	BF2	BF3
Pentium III	500MHz	5.0x	100MHz	[1-2]	[1-2]	[1-2]	[2-3]	[1-2]	[2-3]	[1-2]	[1-2]	[2-3]
Pentium III/II	450MHz	4.5x	100MHz	[1-2]	[1-2]	[1-2]	[2-3]	[1-2]	[1-2]	[2-3]	[1-2]	[2-3]
Pentium II/Celeron	400MHz	4.0x	100MHz	[1-2]	[1-2]	[1-2]	[2-3]	[1-2]	[2-3]	[2-3]	[1-2]	[2-3]
Pentium II	350MHz	3.5x	100MHz	[1-2]	[1-2]	[1-2]	[2-3]	[1-2]	[1-2]	[1-2]	[2-3]	[2-3]
Celeron	466MHz	7.0x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[2-3]	[1-2]	[2-3]	[1-2]
Pentium II/Celeron	433MHz	6.5x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[1-2]	[2-3]	[2-3]	[1-2]
Celeron	400MHz	6.0x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[2-3]	[2-3]	[2-3]	[1-2]
Pentium II/Celeron	366MHz	5.5x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[1-2]	[1-2]	[1-2]	[2-3]
Pentium II/Celeron	333MHz	5.0x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[2-3]	[1-2]	[1-2]	[2-3]
Pentium II/Celeron	300MHz	4.5x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[1-2]	[2-3]	[1-2]	[2-3]
Pentium II/Celeron	266MHz	4.0x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[2-3]	[2-3]	[1-2]	[2-3]
Pentium II	233MHz	3.5x	66MHz	[1-2]	[1-2]	[2-3]	[2-3]	[2-3]	[1-2]	[1-2]	[2-3]	[2-3]

NOTES: Overclocking your processor is not recommended. It may result in a slower speed. Voltage Regulator Output Selection (VID) is not needed for the Pentium III/II/Celeron processor because it sends a VID signal directly to the onboard power controller.

III. HARDWARE SETUP

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III. HARDWARE SETUP

2. System Memory (DIMM)

NOTE: No hardware or BIOS setup is required after adding or removing memory.

This motherboard uses only Dual Inline Memory Modules (DIMMs). Sockets are available for **3.3Volt** (power level) unbuffered Synchronous Dynamic Random Access Memory (SDRAM) of either 8, 16, 32, 64, 128MB, or 256MB.

The Intel 440ZX AGPset does not support ECC function. ECC memory modules may be used but the ECC function will not be available.

Memory speed setup is recommended through *SDRAM Configuration* under “Chipset Features Setup” in BIOS SETUP.

Install memory in any combination as follows:

DIMM Location	168-pin DIMM Size		Total Memory
Socket 1 (Rows 0&1)	SDRAM 8, 16, 32, 64, 128, 256MB	x1	
Socket 2 (Rows 2&3)	SDRAM 8, 16, 32, 64, 128, 256MB	x1	
	Total System Memory (Max 512MB)	=	

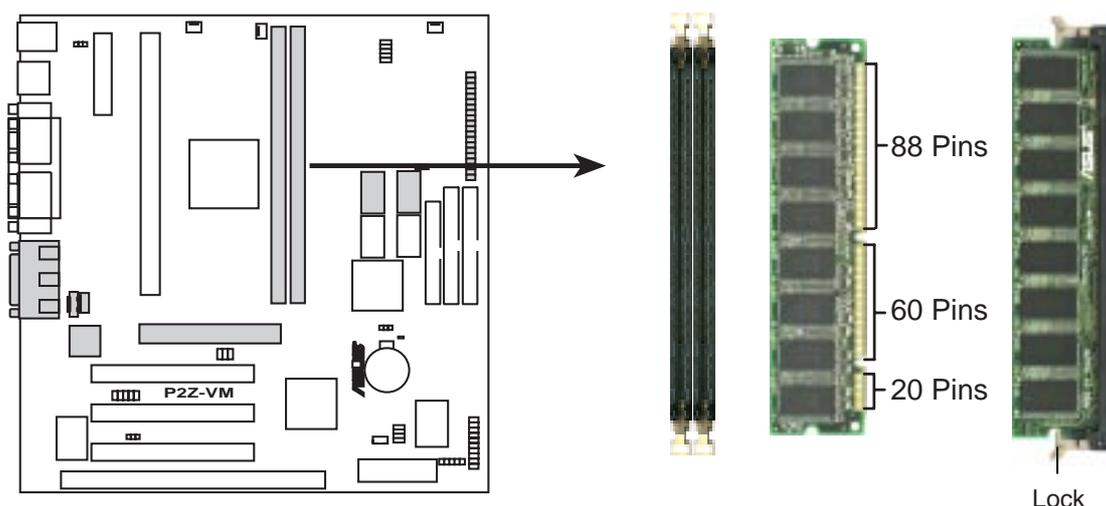
General DIMM Notes

- **For the system CPU bus to operate at 100MHz, use only PC100-compliant DIMMs.** When this motherboard operates at 100MHz, most system will not even boot if non-compliant modules are used because of the strict timing issues involved under this speed. If your DIMMs are not PC100-compliant, set the CPU bus frequency to 66MHz RAM to ensure system stability.
- ASUS motherboards support SPD (Serial Presence Detect) DIMMs. This is the memory of choice for best performance vs. stability.
- Two possible memory chips are supported: SDRAM with and without ECC.
- SDRAM chips are generally thinner with higher pin density than EDO (Extended Data Output) chips.
- BIOS shows SDRAM memory on bootup screen.
- 8 chips/side modules do not support ECC, only 9 chips/side modules support ECC.
- Single-sided DIMMs come in 16, 32, 64, 128MB; double-sided come in 32, 64, 128, 256MB.

III. HARDWARE SETUP

DIMM Memory Installation Procedures:

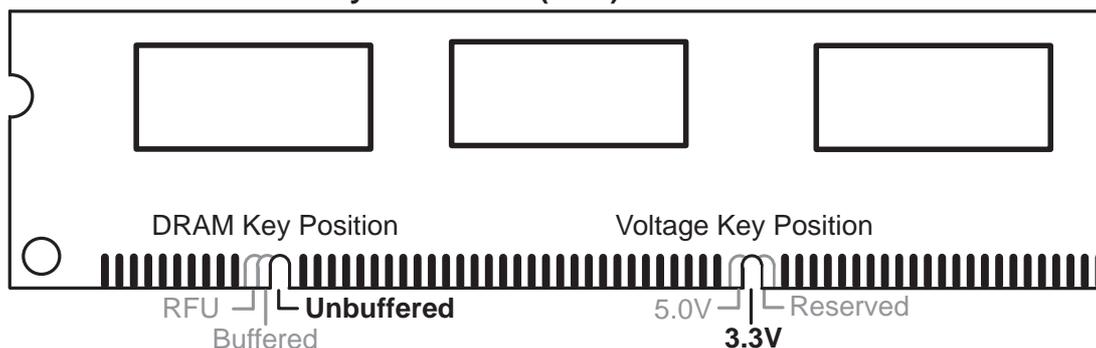
Insert the module(s) as shown. Because the number of pins are different on either side of the breaks, the module will only fit in the orientation as shown. DRAM SIMM modules have the same pin contacts on both sides. SDRAM DIMMs have different pin contacts on each side and therefore have a higher pin density.



P2Z-VM 168-Pin DIMM Sockets

The DIMMs must be 3.3Volt unbuffered SDRAMs. To determine the DIMM type, check the notches on the DIMMs (see figure below).

168-Pin DIMM Notch Key Definitions (3.3V)

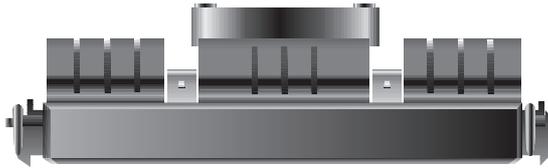


The notches on the DIMM will shift between left, center, or right to identify the type and also to prevent the wrong type from being inserted into the DIMM slot on the motherboard. You must tell your retailer the correct DIMM type before purchasing. This motherboard supports four clock signals per DIMM.

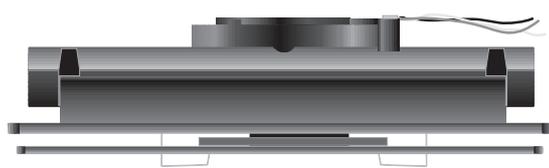
III. HARDWARE SETUP

3. Central Processing Unit (CPU)

Your motherboard provides a Slot 1 connector for a Pentium® III processor packaged in a Single Edge Contact Cartridge (SECC2), a Pentium® II processor packaged in (SECC/SECC2), or a Celeron™ processor packaged in a Single Edge Processor Package (SEPP). An ASUS S370 CPU card can allow Socket 370 processors to be used on the Slot 1 connector (See *ASUS S370 CPU Card* in APPENDIX for instructions on using this card).



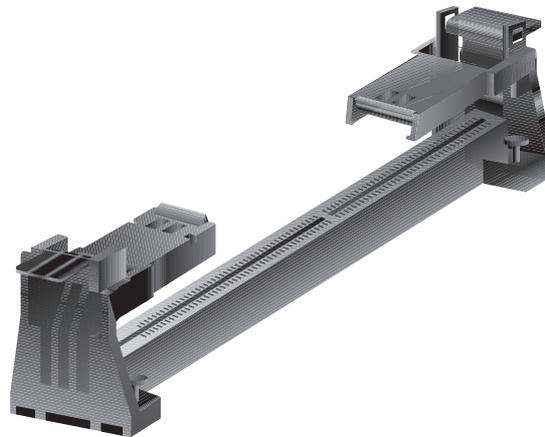
Pentium II processor packaged in an SECC with heatsink and fan (top view)



Pentium III / II processor packaged in an SECC2 or Celeron™ processor packaged in an SEPP with heatsink and fan (top view)

Universal Retention Mechanism

Your motherboard comes preinstalled with a Universal Retention Mechanism (URM). The URM supports Pentium III / II and Celeron processors.



Universal Retention Mechanism (URM)

Heatsinks

The recommended heatsinks (see section on recommended heatsinks for Pentium III / II processors for more information) for the boxed Pentium III / II and Celeron processors are those with three-pin fans that can be connected to the fan connectors on the motherboard.

WARNING! Be sure that there is sufficient air circulation across the processor's heatsink by regularly checking that your CPU fan is working. Without sufficient circulation, the processor could overheat and damage both the processor and the motherboard. You may install an auxiliary fan, if necessary.

III. HARDWARE SETUP

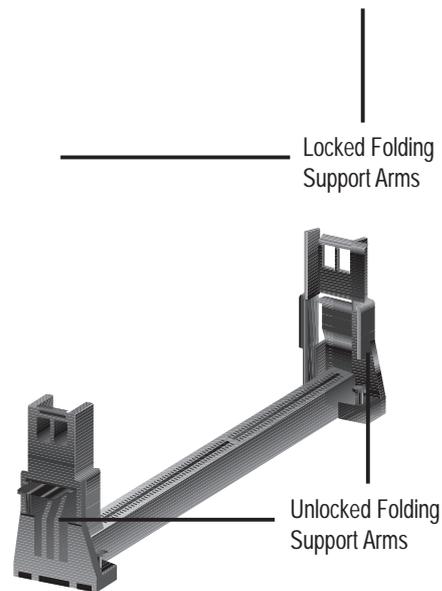
Installing the Processor

1. Unlock the URM's Folding Support Arms:

The folding support arms of the URM are locked when shipped.

To unlock the support arms, simply flip them up to an upright position.

The URM is now ready for the installation of your processor.

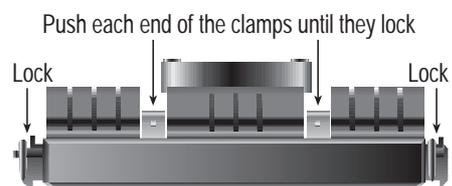


2. Attach the Heatsink

NOTE: Follow carefully the heatsink attachment instructions included with your heatsink or processor. The following steps are provided only as a general guide and may not reflect those for your heatsink.

SECC with Pentium® II

Place the SECC face down on a flat surface and lay the heat sink flush on the back (metal side) of the SECC. Check the orientation of the heatsink against the illustration below. The thicker fin must be orientated toward the bottom. The top clamp is wider than the bottom clamp so only this orientation will fit. With a screw driver, push the clamps one at a time into the SECC. Be sure that the heatsink is firmly pressed against the SECC.



SECC2 with Pentium® III / II and SEPP with Celeron™

Insert the heatsink clip through the holes at the SECC2/SEPP's back, making sure that the bottom of the clip plate sits against the processor's back. Remove the tab from the thermal grease, which is located on the bottom of the heatsink) and place the heatsink over the processor. A slight rocking motion may be necessary to place the heatsink on the SECC2/SEPP, with one pair of the heatsink clip legs going first through the corresponding heatsink holes, and then the other pair. (**NOTE:** The heatsink and SECC2/SEPP holes are slightly offset to ensure good locking grip between the two.)



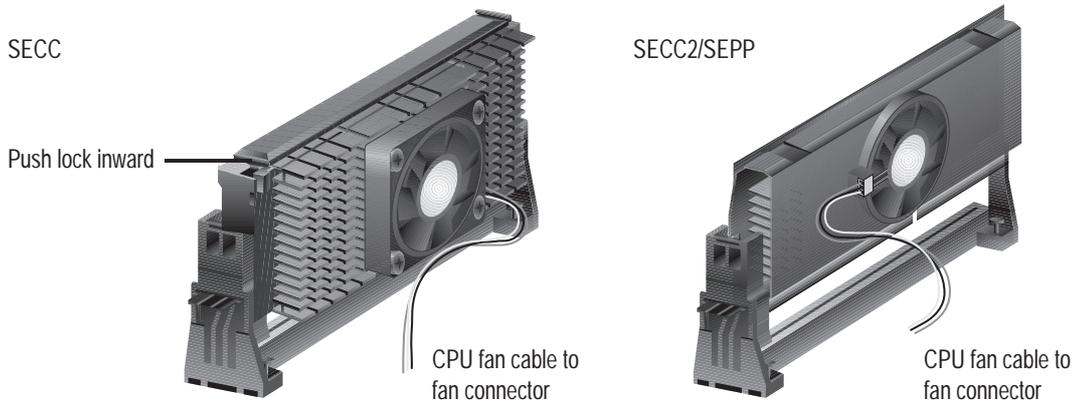
III. HARDWARE SETUP

WARNING! Make sure the heatsink is mounted tightly against the SECC, SECC2 or SEPP; otherwise, the CPU will overheat. You may install an auxiliary fan to provide adequate circulation across the processor's passive heatsink.

3. Insert the SECC/SECC2/SEPP

SECC with Pentium® II only: Push the SECC's two locks inward until you hear a click (the picture in step 2 shows the locks in the outward position and inward in the picture below).

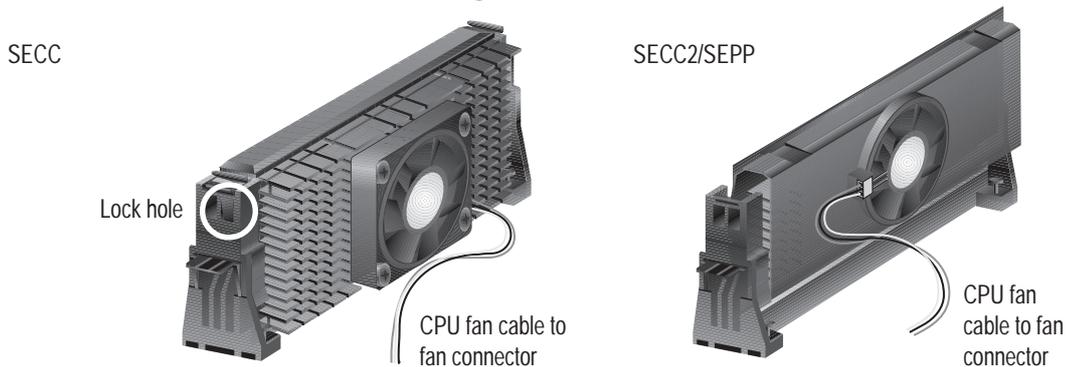
With the heatsink facing the motherboard's chipset, push the SECC, SECC2, or SEPP gently but firmly into the Slot 1 connector until it is fully inserted.



4. Secure the SECC/SECC2/SEPP

Secure the SECC/SECC2/SEPP in place by pushing the SECC/SECC2/SEPP until it is firmly seated on the Slot 1 connector.

SECC with Pentium® II only: The SECC locks should be outward when secured so that the lock shows through the retention mechanism's lock holes.



III. HARDWARE SETUP

Recommended Heatsinks for Slot 1 Processors

The recommended heatsinks for the Slot 1 processors are those with three-pin fans, such as the ASUS Smart Fan, that can be connected to the motherboard's CPU fan connector. These heatsinks, such as the Elan Vital Heatsink with Fan, dissipate heat more efficiently and with an optional hardware monitor, they can monitor the fan's RPM and use the alert function with the Intel LANDesk Client Manager (LDCM) and the ASUS PC Probe software.

Elan Vital Heatsink with Fan

To install, simply follow the procedures for **Installing the Processor**. The Elan Vital heatsink, however, comes with a lever to clamp the heatsink into the SEC cartridge. Mount the heatsink in the orientation as shown then flip the lever from "Un-lock" to "Lock."



III. HARDWARE SETUP

4. Expansion Cards

WARNING! Unplug your power supply when adding or removing expansion cards or other system components. Failure to do so may cause severe damage to both your motherboard and expansion cards.

Expansion Card Installation Procedure

1. Read the documentation for your expansion card and make any necessary hardware or software settings for your expansion card, such as jumpers.
2. Remove your computer system's cover and the bracket plate on the slot you intend to use. Keep the bracket for possible future use.
3. Carefully align the card's connectors and press firmly.
4. Secure the card on the slot with the screw you removed above.
5. Replace the computer system's cover.
6. Set up the BIOS if necessary
(such as *IRQ xx Used By ISA: Yes* in PNP AND PCI SETUP)
7. Install the necessary software drivers for your expansion card.

Assigning IRQs for Expansion Cards

Some expansion cards need to use an IRQ to operate. Generally, an IRQ must be exclusively assigned to one use. In a standard design, there are 16 IRQs available but most of them are already in use, leaving 6 IRQs free for expansion cards. If your motherboard has **PCI audio** onboard, an extra IRQ will be used, leaving 5 IRQs free. If your motherboard has **ISA audio** onboard, an extra 3 IRQs will be used, leaving 3 IRQs free.

Both ISA and PCI expansion cards may require the use IRQs. System IRQs are available to cards installed in the ISA expansion bus first, then any remaining IRQs are available to PCI cards. Currently, there are two types of ISA cards. The original ISA expansion card design, now referred to as legacy ISA cards, requires that you configure the card's jumpers manually and then install it in any available slot on the ISA bus. You may use the Microsoft Diagnostics (MSD.EXE) utility located in the Windows directory to see a map of your used and free IRQs. If you use Windows 95, the **Resources** tab under **Device Manager** displays the resource settings being used by a particular device (to gain access, double-click the **System** icon under the **Control Panel** program). Ensure that no two devices share the same IRQs or your computer will experience problems when those two devices are in use at the same time.

III. HARDWARE SETUP

To simplify this process this motherboard has complied with the Plug and Play (PNP) specification which was developed to allow automatic system configuration whenever a PNP-compliant card is added to the system. For PNP cards, IRQs are assigned automatically from those available.

If the system has both Legacy and PNP ISA cards installed, IRQs are assigned to PNP cards from those not used by Legacy cards. The PCI and PNP configuration of the BIOS setup utility can be used to indicate which IRQs are being used by Legacy cards. For older Legacy cards that does not work with the BIOS, you can contact your vendor for an ISA Configuration Utility.

An IRQ number is automatically assigned to PCI expansion cards after those used by Legacy and PNP ISA cards. In the PCI bus design, the BIOS automatically assigns an IRQ to a PCI slot that has a card in it that requires an IRQ. To install a PCI card, you need to set something called the INT (interrupt) assignment. Since all the PCI slots on this motherboard use an INTA #, be sure that the jumpers on your PCI cards are set to INT A.

Assigning DMA Channels for ISA Cards

Some ISA cards, both legacy and PnP, may also need to use a DMA (Direct Memory Access) channel. DMA assignments for this motherboard are handled the same way as the IRQ assignment process described earlier. You can select a DMA channel in the PCI and PnP configuration section of the BIOS Setup utility.

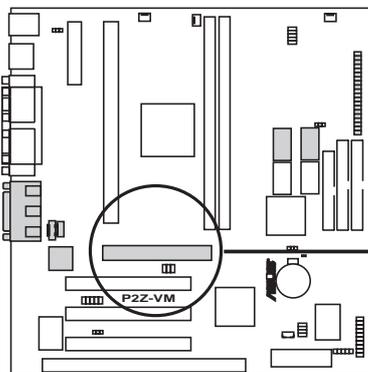
NOTE: The onboard audio by default uses DMA1.

IMPORTANT: To avoid conflicts, reserve the necessary IRQs and DMAs for legacy ISA cards (under PNP AND PCI SETUP of BIOS SETUP, choose *Yes* in *IRQ.xx Used By ISA* and *DMA x Used By ISA* for those IRQs and DMAs you want to reserve).

Accelerated Graphics Port

(available at the time of purchase as an option with Rage IIC only)

This motherboard provides an accelerated graphics port (AGP) slot to support a new generation of graphics cards with ultra-high memory bandwidth, such as an ASUS 3D hardware accelerator. **NOTE:** You must set the VGAEN jumper to *Disable* when using an external AGP card in order to disable the onboard AGP chipset.



P2Z-VM Accelerated Graphics Port (AGP)

III. HARDWARE SETUP

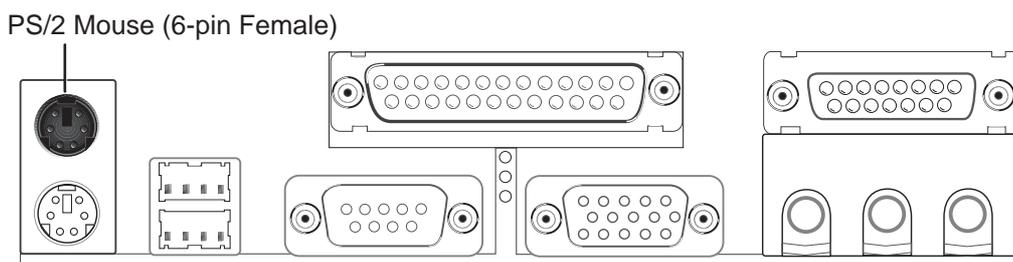
5. External Connectors

WARNING! Some pins are used for connectors or power sources. These are clearly distinguished from jumpers in the Motherboard Layout. Placing jumper caps over these connector pins will cause damage to your motherboard.

IMPORTANT: Ribbon cables should always be connected with the red stripe on the Pin 1 side of the connector. The four corners of the connectors are labeled on the motherboard. Pin 1 is the side closest to the power connector on hard drives and floppy drives. IDE ribbon cable must be less than 46 cm (18 in.), with the second drive connector no more than 15 cm (6 in.) from the first connector.

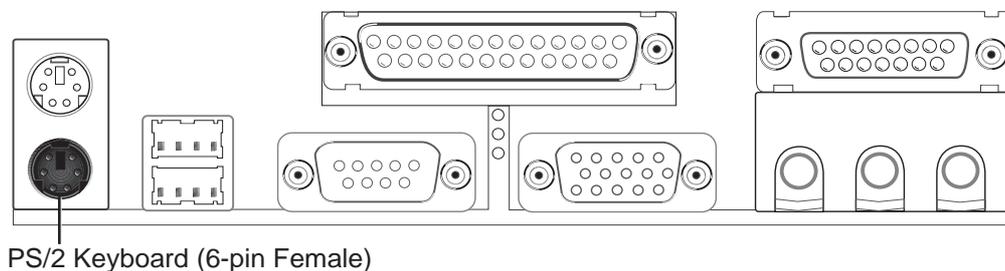
1. PS/2 Mouse Connector (6-pin PS2KBMS)

The system will direct IRQ12 to the PS/2 mouse if one is detected. If not detected, expansion cards can use IRQ12. See “PS/2 Mouse Control” in *BIOS Features Setup* of BIOS SETUP.



2. PS/2 Keyboard Connector (6-pin PS2KBMS)

This connection is for a standard keyboard using a PS/2 plug (mini DIN). **This connector will not allow standard AT size (large DIN) keyboard plugs. You may use a DIN to mini DIN adapter on standard AT keyboards.**

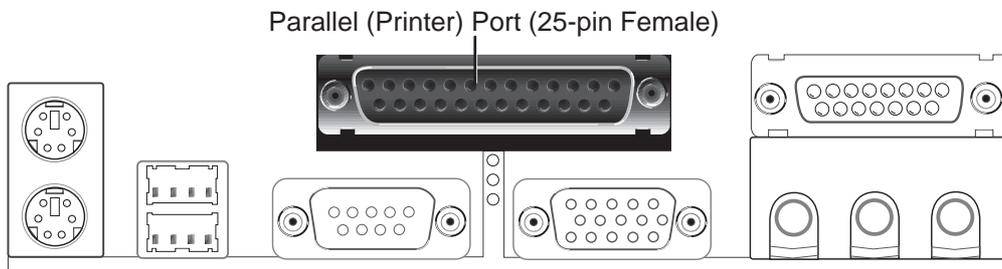


III. HARDWARE SETUP

3. Parallel Port Connector (25-pin PRINTER)

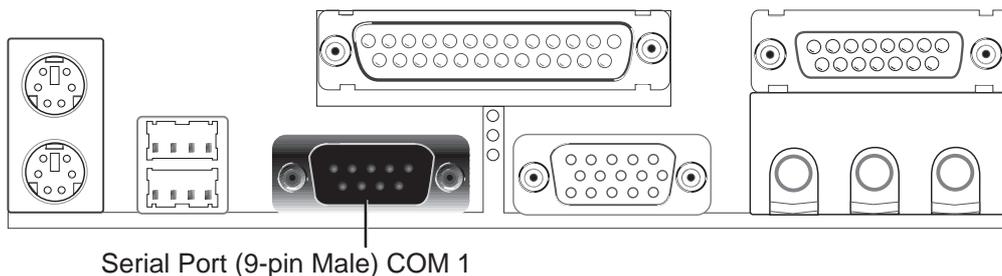
You can enable the parallel port and choose the IRQ through “Onboard Parallel Port” in *Chipset Features Setup* of BIOS SETUP.

NOTE: Serial printers must be connected to the serial port.



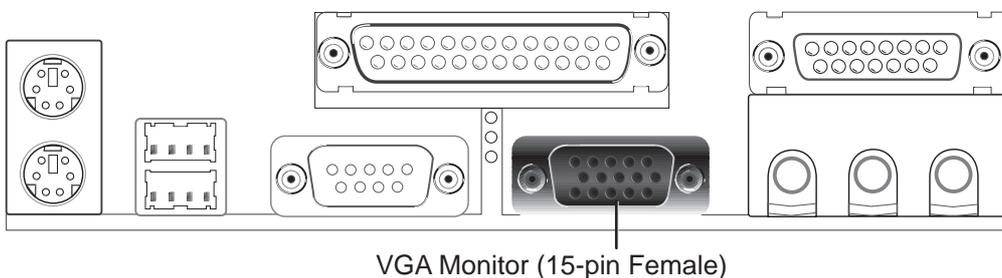
4. Serial Port COM1 Connector (9-pin COM1)

One serial port is ready for a mouse or other serial devices. A second serial port is available using a serial port bracket connected from the motherboard to an expansion slot opening. See “Onboard Serial Port” in *Chipset Features Setup* of BIOS SETUP for settings.



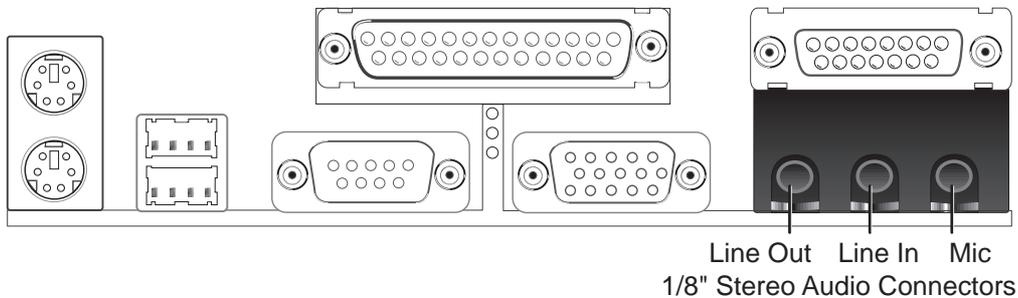
5. Monitor (VGA) Output Connector (15-pin VGA)

This connector is for output to a VGA-compatible device.

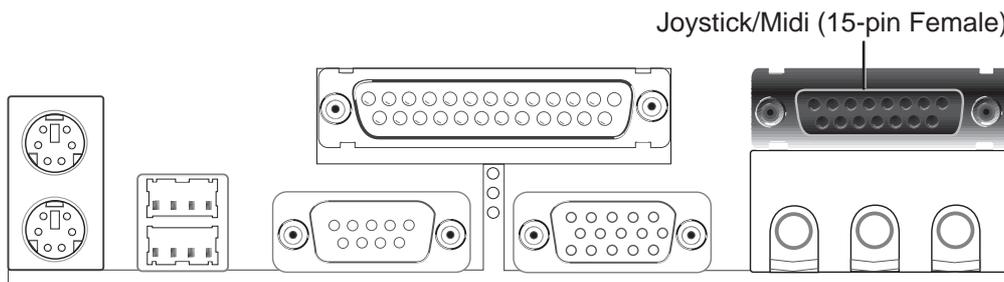


III. HARDWARE SETUP

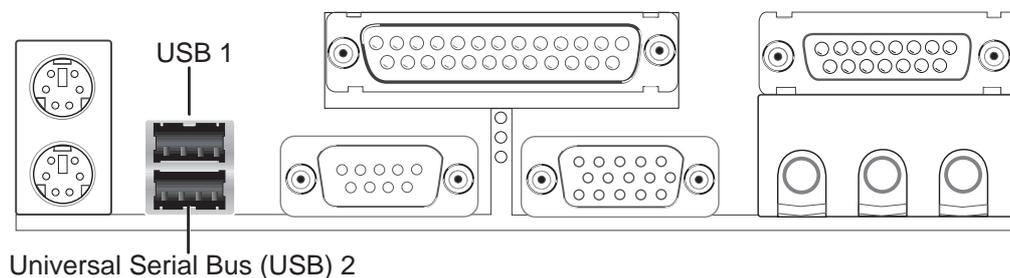
6. **Audio Port Connectors (Three 1/8" Female)** (with optional onboard audio)
Line Out can be connected to headphones or preferably powered speakers. **Line In** allows tape players or other audio sources to be recorded by your computer or played through the **Line Out**. **Mic** allows microphones to be connected for inputting voice.



7. **Joystick/MIDI Connector (15-pin GAME_AUDIO)** (with optional onboard audio)
You may connect game joysticks or game pads to this connector for playing games. Connect MIDI devices for playing or editing audio.



8. **Universal Serial BUS Ports 1 & 2 (Two 4-pin USB)**
Two USB ports are available for connecting USB devices.

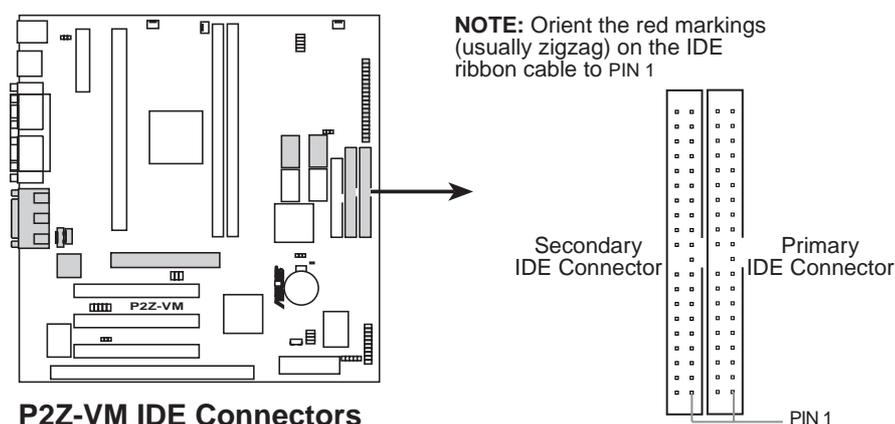


III. HARDWARE SETUP

9. Primary / Secondary IDE Connectors (Two 40-1pin IDE)

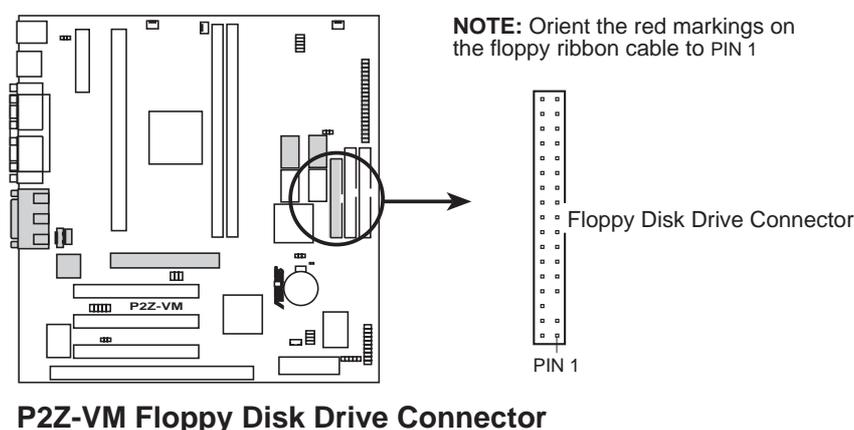
These connectors support the provided IDE hard disk ribbon cable. After connecting the single end to the board, connect the two plugs at the other end to your hard disk(s). If you install two hard disks, you must configure the second drive to Slave mode by setting its jumper accordingly. Please refer to the documentation of your hard disk for the jumper settings. BIOS now supports SCSI device or IDE CD-ROM bootup (see “HDD Sequence SCSI/IDE First” & “Boot Sequence” in the *BIOS Features Setup* of BIOS SETUP) (**Pin 20 is removed to prevent inserting in the wrong orientation when using ribbon cables with pin 20 plugged**).

TIP: You may configure two hard disks to be both Masters using one ribbon cable on the primary IDE connector and another ribbon cable on the secondary IDE connector. You may install one operating system on an IDE drive and another on a SCSI drive and select the boot disk through BIOS Features Setup.



10. Floppy Disk Drive Connector (34-1pin FLOPPY)

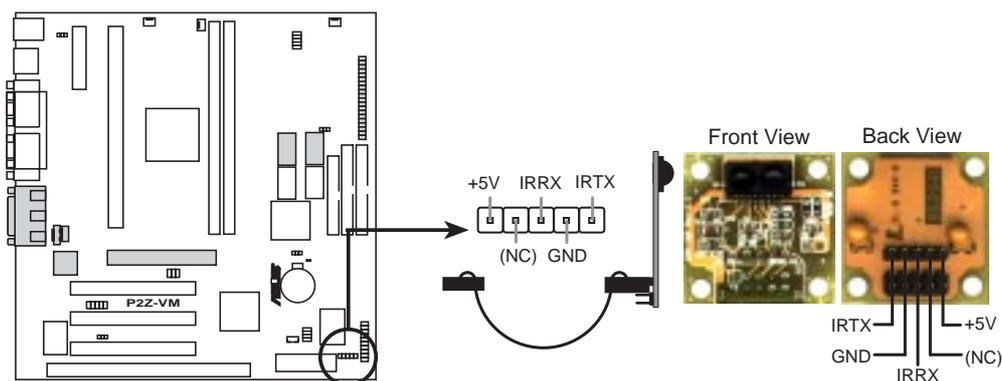
This connector supports the provided floppy drive ribbon cable. After connecting the single end to the board, connect the two plugs on the other end to the floppy drives. (**Pin 5 is removed to prevent inserting in the wrong orientation when using ribbon cables with pin 5 plugged**).



III. HARDWARE SETUP

11. IrDA-Compliant Infrared Module Connector (5-pin IR)

This connector supports the optional wireless transmitting and receiving infrared module. This module mounts to a small opening on system cases that support this feature. You must also configure the setting through “UART2 Use Infrared” in *Chipset Features Setup* to select whether UART2 is directed for use with COM2 or IrDA. Use the five pins as shown on the Back View and connect a ribbon cable from the module to the motherboard according to the pin definitions.

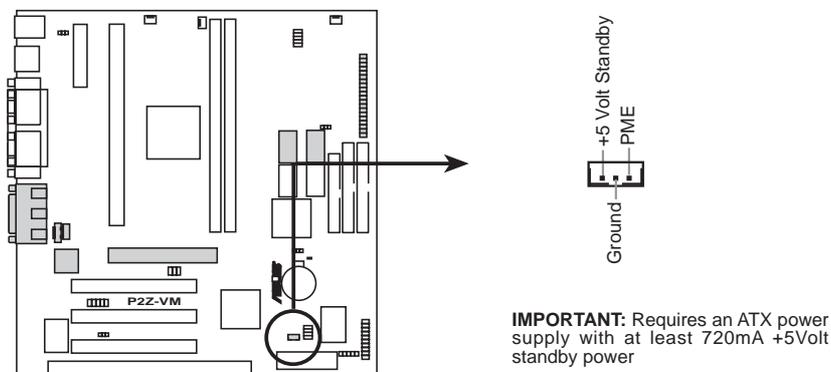


P2Z-VM Infrared Module Connector

12. Wake-On-LAN Connector (3-pin WOL_CON)

This connector connects to LAN cards with a Wake On LAN output, such as the ASUS PCI-L101 (See APPENDIX). The connector powers up the system when a wakeup packet or signal is received through the LAN card.

IMPORTANT: This feature requires that the **WAKE On LAN Power Up Control** is set to *Enabled* (see *Power Management Setup* under BIOS SETUP) and that your system has an ATX power supply with at least 720mA +5V standby power.



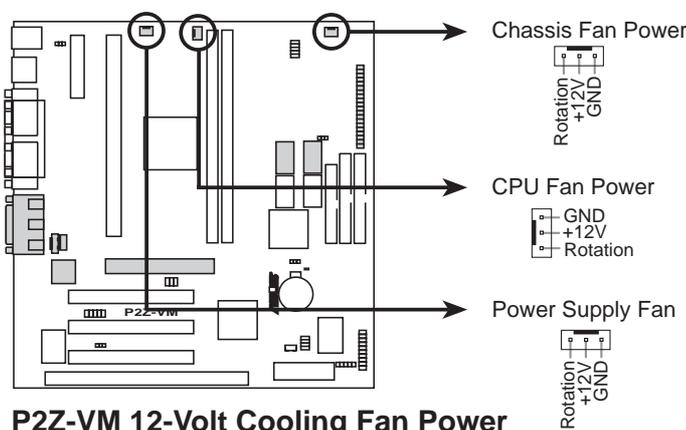
P2Z-VM Wake-On-LAN Connector

III. HARDWARE SETUP

13. Chassis, CPU, & Power Supply Fan Connectors (3-pin CHA_, CPU_, PWR_FAN)

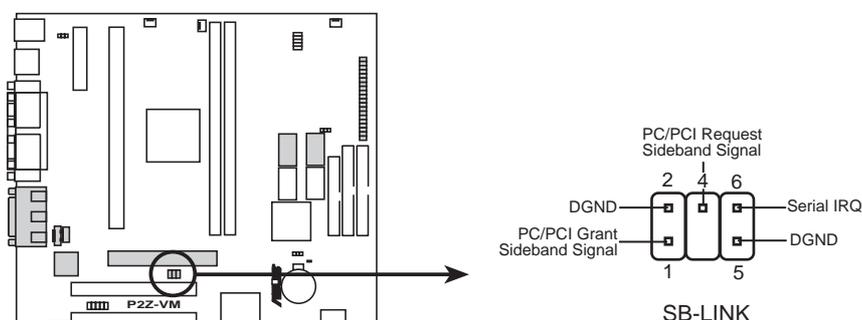
These connectors support cooling fans of 500mAMP (6 Watts) or less. Orientate the fans so that the heat sink fins allow airflow to go across the onboard heat sink(s) instead of the expansion slots. Depending on the fan manufacturer, the wiring and plug may be different. The red wire should be positive, while the black should be ground. Connect the fan's plug to the board taking into consideration the polarity of the this connector. **NOTE: The "Rotation" signal is to be used only by a specially designed fan with rotation signal.**

WARNING! The CPU and/or motherboard will overheat if there is no airflow across the CPU and onboard heatsinks. Damage may occur to the motherboard and/or the CPU fan if these pins are incorrectly used. **These are not jumpers, do not place jumper caps over these pins.**



14. SB-Link™ Connector (6-1 pin SB-LINK)

If you have a Sound Blaster compatible PCI audio card, you must link it to this connector. Otherwise, you will have compatibility issues under DOS environment.

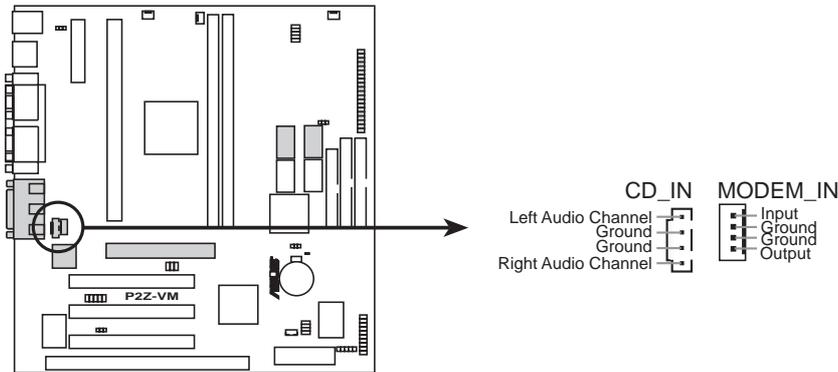


NOTE: Pin 3 is removed to ensure the correct orientation of the cable on it.

III. HARDWARE SETUP

15. Internal Audio Connectors (4-pin CD_IN and MODEM_IN)

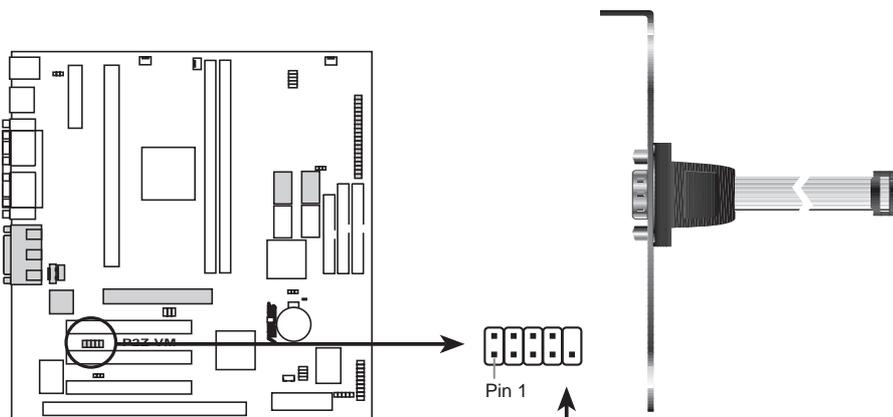
The CD_IN connector can be used to receive stereo audio input from an internal CD-ROM drive or other sound sources such as a TV tuner or MPEG card. The MODEM_IN connector allows mono input and output for a voice modem microphone and speaker interface.



P2Z-VM Internal Audio Connectors

16. Serial Port COM 2 Header (10-1 pin COM2)

The optional serial port bracket can be used to add an additional serial port for additional serial devices.



P2Z-VM Serial COM 2 Bracket

III. HARDWARE SETUP

17. Message LED Lead (2-pin MLED)

This indicates whether a message has been received from a fax/modem. The LED will remain lit when there is no signal and blink when data are being transfer or messages are waiting in the inbox. This function requires ACPI OS support.

18. Keyboard Lock Switch Lead (2-pin KEYLOCK)

This 2-pin connector connects to the case-mounted key switch to allow keyboard locking.

19. System Management Interrupt Lead (2-pin SMI)

This allows the user to manually place the system into a suspend mode or “Green” mode where system activity will be instantly decreased to save electricity and expand the life of certain components when the system is not in use. This 2-pin connector (see the figure below) connects to the case-mounted suspend switch. If you do not have a switch for the connector, you may use the “Turbo Switch” since it does not have a function. SMI is activated when it detects a *short to open* moment and therefore leaving it shorted will not cause any problems. May require one or two pushes depending on the position of the switch. Wake-up can be controlled by settings in the BIOS but the keyboard will always allow wake-up (the SMI lead cannot wake-up the system). If you want to use this connector, “Suspend Switch” in *Power Management Setup* of BIOS SETUP section should be on the default setting of *Enable*.

20. System Warning Speaker Connector (4-pin SPEAKER)

This 4-pin connector connects to the case-mounted speaker.

21. ATX Power Switch/Soft Power Switch (2-pin PWR)

The system power is controlled by a momentary switch connected to this lead. Pushing the button once will switch the system between ON and SLEEP. Pushing the switch while in the ON mode for more than 4 seconds will turn the system off. The system power LED shows the status of the system’s power.

22. IDE Activity LED (2-pin IDELED)

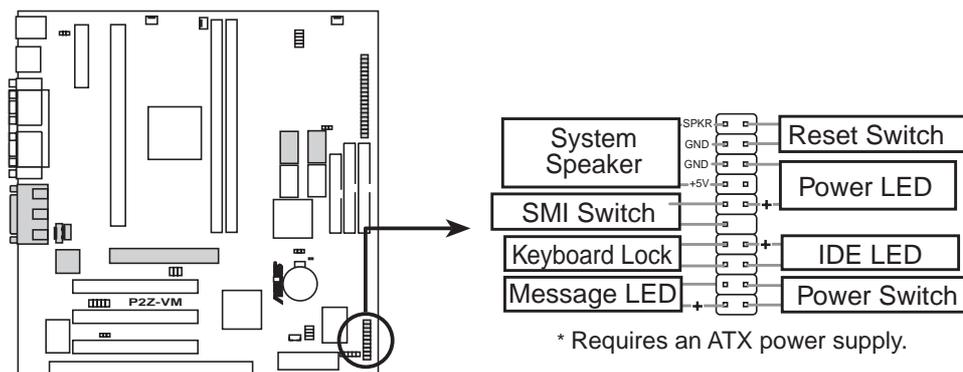
This 2-pin connector supplies power to the cabinet’s IDE activity LED. Read and write activity by devices connected to the Primary or Secondary IDE connectors will cause the LED to light up.

23. System Power LED (3-1 pin PLED)

This 3-1 pin connector connects the system power LED, which lights when the system is powered on and blinks when it is in sleep mode.

24. Reset Switch Lead (2-pin RESET)

This 2-pin connector connects to the case-mounted reset switch for rebooting your computer without having to turn off your power switch. This is a preferred method of rebooting to prolong the life of the system’s power supply.

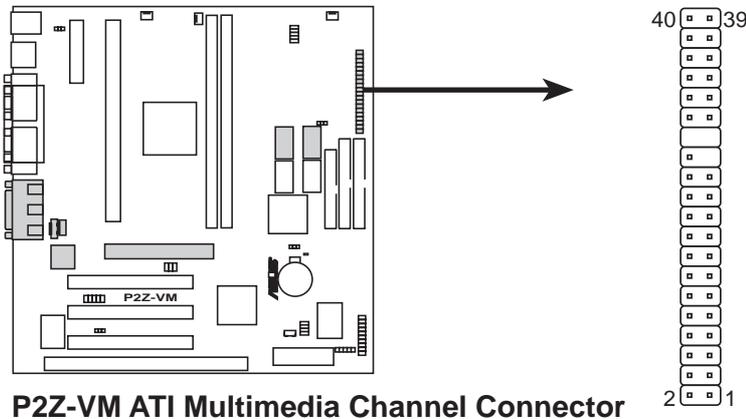


P2Z-VM System Panel Connectors

III. HARDWARE SETUP

25. ATI Multimedia Channel Connector (40-3 pin AMC)

This connector is used for video accessories such as video capture cards or television tuners.

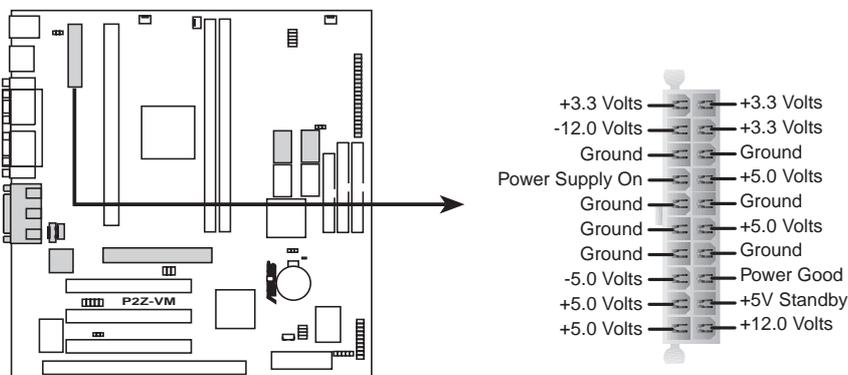


P2Z-VM ATI Multimedia Channel Connector

26. ATX Power Supply Connector (20-pin block ATXPWR)

This connector connects to an ATX power supply. The plug from the power supply will only insert in one orientation because of the different hole sizes. Find the proper orientation and push down firmly making sure that the pins are aligned.

IMPORTANT: Make sure that your ATX power supply can supply at least 10mA on the 5-volt standby lead (+5VSB). You may experience difficulty in powering on your system if your power supply cannot support the load. For Wake-On-LAN support, your ATX power supply must supply at least 720mA +5VSB.



P2Z-VM ATX Power Connector

III. HARDWARE SETUP

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III. HARDWARE SETUP

Power Connection Procedures

1. After all connections are made, close the system case cover.
 2. Be sure that all switches are off (in some systems, marked with ○).
 3. Connect the power supply cord into the power supply located on the back of your system case according to your system user's manual.
 4. Connect the power cord into a power outlet that is equipped with a surge protector.
 5. You may then turn on your devices in the following order:
 - a. Your monitor
 - b. External SCSI devices (starting with the last device on the chain)
 - c. Your system power. For ATX power supplies, you need to switch on the power supply if a switch is provided as well as press the ATX power switch on the front of the case.
 6. The power LED on the front panel of the system case will light. For ATX power supplies, the system LED will light when the ATX power switch is pressed. The LED on the monitor may light up or switch between orange and green after the system's if it complies with "green" standards or if it has a power standby feature. The system will then run power-on tests. While the tests are running, additional messages will appear on the screen. If you do not see anything within 30 seconds from the time you turn on the power, the system may have failed a power-on test. Recheck your jumper settings and connections or call your retailer for assistance.
 7. During power-on, hold down <Delete> to enter BIOS setup. Follow the instructions in the next section, BIOS SETUP.
- * **Powering Off your computer:** You must first exit or shut down your operating system before switching off the power switch. For ATX power supplies, you can press the ATX power switch after exiting or shutting down your operating system. If you are using Windows 95/98, click the **Start** button, click **Shut Down**, and then click **Shut down the computer?**. The power supply should turn off after Windows shuts down.

NOTE: The message "You can now safely turn off your computer" will not appear when shutting down with ATX power supplies.

IV. BIOS SETUP

Flash Memory Writer Utility

AFLASH.EXE: This is the Flash Memory Writer utility that updates the BIOS by uploading a new BIOS file to the programmable flash ROM chip on the motherboard. To determine the BIOS version of your motherboard, check the last four numbers of the code displayed on the upper left-hand corner of your screen during bootup. Larger numbers represent a newer BIOS file. This file works only in DOS mode.

NOTE: The following screen displays are provided as examples only and may not reflect the screen contents displayed on your system.

```
ASUS ACPI BIOS
FLASH MEMORY WRITER V1.013
Copyright (C) 1994-99, ASUS/STAK COMPUTER, INC.

Flash Memory: Winbond W25C000 or SST 23C020

Current BIOS Version: ASUS XXX-XX ACPI BIOS Revision 100X
BIOS Model          : XXX-XX
BIOS Built Date     : 03/25/98

Choose one of the following:
1. Save Current BIOS To File
2. Update BIOS Including Boot Block and ESCD

Enter choice: [1]

Press ESC To Exit
```

IMPORTANT! If “unknown” is displayed after **Flash Memory:**, the memory chip is either not programmable or is not supported by the ACPI BIOS and therefore, cannot be programmed by the Flash Memory Writer utility.

Main Menu

1. Save Current BIOS To File

This option allows you to save a copy of the original motherboard BIOS in case you need to reinstall it. It is recommended that you save **AFLASH.EXE** and the BIOS file to a bootable floppy disk.

To save your current BIOS, type [1] at the **Main Menu** and then press <Enter>. The **Save Current BIOS To File** screen appears.

Type a filename and the path, for example, A:\XXX-XX.XXX and then press <Enter>.

```
Save Current BIOS To File

Flash Memory: Winbond W25C000 or SST 23C020

Current BIOS Version: ASUS XXX-XX ACPI BIOS Revision 100X
BIOS Model          : XXX-XX
BIOS Built Date     : 03/25/98

Please Enter File Name to Save: XXX-XX.XXX

BIOS Saved Successfully
Press ESC To Continue
```

IV. BIOS SETUP

2. Update BIOS Including Boot Block and ESCD

This option updates the boot block, the baseboard BIOS, and the ACPI extended system configuration data (ESCD) parameter block from a new BIOS file. See the next page for procedures on downloading an updated BIOS file.

To update your current BIOS, type [2] at the **Main Menu** and then press <Enter>. The **Update BIOS Including Boot Block and ESCD** screen appears. Type the filename of your new BIOS and the path, for example, **A:\XXX-XX.XXX**, and then press <Enter>.

When prompted to confirm the BIOS update, press **Y** to start the update.

The utility starts to program the new BIOS information into the flash ROM. When the programming is finished, *Flashed Successfully* will be displayed.

Follow the onscreen instructions to continue.

```
Update BIOS Including Boot Block and ESCD
Flash Memory: Winbond W29C020 or SST 29E020
Current BIOS Version: ASUS X00-XX ACPI BIOS Revision 1000
BIOS Model : X00-XX
BIOS Build Date : 00/25/98
Please Enter File Name for NEW BIOS: A\X00-XX.XXX
```

```
Update BIOS Including Boot Block and ESCD
Flash Memory: Winbond W29C020 or SST 29E020
BIOS Version
CURRENT 3 ASUS X00-XX ACPI BIOS Revision 1000
Flash.umd3 ASUS X00-XX ACPI BIOS Revision 1000
BIOS Model
CURRENT 3 X00-XX
Flash.umd3 X00-XX
Date of BIOS Built
CURRENT 3 00/25/98
D0001.X0013 00/25/98
Check sum of X000.X000 is C370.
Are you sure (Y/N) ? Y
Press ESC To Return to Main Menu
```

```
Update BIOS Including Boot Block and ESCD
Flash Memory: Winbond W29C020 or SST 29E020
BIOS Version
CURRENT 3 ASUS X00-XX ACPI BIOS Revision 1000
Flash.umd3 ASUS X00-XX ACPI BIOS Revision 1000
BIOS Model
CURRENT 3 X00-XX
Flash.umd3 X00-XX
Date of BIOS Built
CURRENT 3 00/25/98
D0001.X0013 00/25/98
Check sum of X000.X000 is C370.
Are you sure (Y/N) ? Y
Programming -- 3FFFF
Flashed Successfully
Press ESC To Return to Main Menu
```

```
ASUS ACPI BIOS
FLASH MEMORY WRITER V1.013
Copyright (C) 1994-98, ASUSTeK COMPUTER INC.
Flash Memory: Winbond W29C020 or SST 29E020
Current BIOS Version: ASUS X00-XX ACPI BIOS Revision 1000
BIOS Model : X00-XX
BIOS Build Date : 00/25/98
Choose one of the following:
1. Save Current BIOS To File
2. Update BIOS Including Boot Block and ESCD
Enter choice: 13
You have flashed the EPROM! It is recommended that you turn off
the power, enter SETUP and LOAD Setup Defaults to have CMOS
updated with new BIOS when exits.
Press ESC To Exit
```

IV. BIOS SETUP
Flash Memory Writer

IV. BIOS SETUP

Managing and Updating Your Motherboard's BIOS

Upon First Use of the Computer System

1. Create a bootable system floppy disk by typing [FORMAT A:/S] from the DOS prompt without creating "AUTOEXEC.BAT" and "CONFIG.SYS" files.
2. Copy AFLASH.EXE to the just created boot disk.
3. Run AFLASH.EXE from this new disk and select option **1. Save Current BIOS to File**. See **1. Save Current BIOS To File** on the previous page for more details and the rest of the steps.

Updating BIOS Procedures (only when necessary)

1. Download an updated ASUS BIOS file from the Internet (WWW or FTP) or a BBS (Bulletin Board Service) (see ASUS CONTACT INFORMATION on page 3 for details) and save to the disk you created earlier.
2. Boot from the disk you created earlier.
3. At the "A:\>" prompt, type **AFLASH** and then press <Enter>.
4. At the **Main Menu**, type **2** and then press <Enter>. See **2. Update BIOS Including Boot Block and ESCD** on the previous page for more details and the rest of the steps.

WARNING! If you encounter problems while updating the new BIOS, DO NOT turn off your system since this might prevent your system from booting up. Just repeat the process, and if the problem still persists, update the original BIOS file you saved to disk above. If the Flash Memory Writer utility was not able to successfully update a complete BIOS file, your system may not be able to boot up. If this happens, your system will need service.

IV. BIOS SETUP

6. BIOS Setup

The motherboard supports two programmable Flash ROM chips: 5-Volt and 12-Volt. Either of these memory chips can be updated when BIOS upgrades are released. Use the Flash Memory Writer utility to download the new BIOS file into the ROM chip as described in detail in this section.

All computer motherboards provide a Setup utility program for specifying the system configuration and settings. If your motherboard came in a computer system, the proper configuration entries may have already been made. If so, invoke the Setup utility, as described later, and take note of the configuration settings for future reference; in particular, the hard disk specifications.

If you are installing the motherboard, reconfiguring your system or you receive a Run Setup message, you will need to enter new setup information. This section describes how to configure your system using this utility.

The BIOS ROM of the system stores the Setup utility. When you turn on the computer, the system provides you with the opportunity to run this program. This appears during the Power-On Self Test (POST). Press <Delete> to call up the Setup utility. If you are a little bit late pressing the mentioned key(s), POST will continue with its test routines, thus preventing you from calling up Setup. If you still need to call Setup, reset the system by pressing <Ctrl> + <Alt> + <Delete>, or by pressing the Reset button on the system case. You can also restart by turning the system off and then back on again. But do so only if the first two methods fail.

When you invoke Setup, the CMOS SETUP UTILITY main program screen will appear with the following options:



IV. BIOS SETUP

Load Defaults

The “Load BIOS Defaults” option loads the minimum settings for troubleshooting. “**Load Setup Defaults**”, on the other hand, is for loading optimized defaults for regular use. Choosing defaults at this level, will modify all applicable settings.

A section at the bottom of the above screen displays the control keys for this screen. Take note of these keys and their respective uses. Another section just below the control keys section displays information on the currently highlighted item in the list.

Standard CMOS Setup

The “Standard CMOS Setup” option allows you to record some basic system hardware configuration and set the system clock and error handling. If the motherboard is already installed in a working system, you will not need to select this option anymore. However, if the configuration stored in the CMOS memory on the board gets lost or damaged, or if you change your system hardware configuration, you will need to re-specify the configuration values. The configuration values usually get lost or corrupted when the power of the onboard CMOS battery weakens.



The preceding screen provides you with a list of options. At the bottom of this screen are the control keys for this screen. Take note of these keys and their respective uses.

User-configurable fields appear in a different color. If you need information on the selected field, press <F1>. The help menu will then appear to provide you with the information you need. The memory display at the lower right-hand side of the screen is read-only and automatically adjusts accordingly.

Details of Standard CMOS Setup:

Date

To set the date, highlight the “Date” field and then press either <Page Up>/<Page Down> or <+>/<-> to set the current date. Follow the month, day and year format. Valid values for month, day and year are: **Month: (1 to 12), Day: (1 to 31), Year: (up to 2079).**

IV. BIOS SETUP

Time

To set the time, highlight the “Time” field and then press either <Page Up>/<Page Down> or <+>/<-> to set the current time. Follow the hour, minute and second format. Valid values for hour, minute and second are: (**Hour: (00 to 23)**, **Minute: (00 to 59)**, **Second: (00 to 59)**).

NOTE: You can bypass the date and time prompts by creating an AUTOEXEC.BAT file. For information on how to create this file, please refer to the MS-DOS manual.

Hard Disks

This field records the specifications for all non-SCSI hard disk drives installed in your system. The onboard PCI IDE connectors provide Primary and Secondary channels for connecting up to four IDE hard disks or other IDE devices. Each channel can support up to two hard disks; the first of which is the “master” and the second is the “slave”.

Specifications for SCSI hard disks need not to be entered here since they operate using device drivers and are not supported by the BIOS. If you install other SCSI controller cards, refer to their respective documentations on how to install the required SCSI drivers.

For IDE hard disk drive setup, you can:

- Use the *Auto* setting for detection during bootup.
- Use the IDE HDD AUTO DETECTION in the main menu to automatically enter the drive specifications.
- Enter the specifications yourself manually by using the “User” option.

The entries for specifying the hard disk type include **CYLS** (number of cylinders), **HEAD** (number of read/write heads), **PRECOMP** (write precompensation), **LANDZ** (landing zone), **SECTOR** (number of sectors) and **MODE**. The **SIZE** field automatically adjusts according to the configuration you specify. The documentation that comes with your hard disk should provide you with the information regarding the drive specifications.

The **MODE** entry is for IDE hard disks only, and can be ignored for MFM and ESDI drives. This entry provides three options: *Normal*, *Large*, *LBA*, or *Auto* (see below). Set **MODE** to the *Normal* for IDE hard disk drives smaller than 528MB; set it to *LBA* for drives over 528MB that support Logical Block Addressing (LBA) to allow larger IDE hard disks; set it to *Large* for drives over 528MB that do not support LBA. *Large* type of drive can only be used with MS-DOS and is very uncommon. Most IDE drives over 528MB support the *LBA* mode.

IV. BIOS SETUP

Auto detection of hard disks on bootup

For each field: Primary Master, Primary Slave, Secondary Master, and Secondary Slave, you can select *Auto* under the TYPE and MODE fields. This will enable auto detection of your IDE hard disk during bootup. This will allow you to change your hard disks (with the power off) and then power on without having to reconfigure your hard disk type. If you use older hard disks that do not support this feature, then you must configure the hard disk in the standard method as described earlier by the “User” option.

NOTE: After the IDE hard disk drive information has been entered into BIOS, new IDE hard disk drives must be partitioned (such as with FDISK) and then formatted before data can be read from and write on. Primary IDE hard disk drives must have its partition set to *active* (also possible with FDISK).

NOTE: SETUP Defaults are noted in parenthesis next to each function heading.

Drive A

This field sets the type of floppy disk drive installed in your system. The available options for drives A are: *360K, 5.25 in.; 1.2M, 5.25 in.; 720K, 3.5 in.; 1.44M, 3.5 in.; 2.88M, 3.5 in.; None*

Floppy 3 Mode Support

This is the Japanese standard floppy drive. The standard stores 1.2MB in a 3.5inch diskette. This is normally disabled but you may choose from either: *Drive A, Drive B, Both, and Disabled*

Video

Set this field to the type of video display card installed in your system. The options are *EGA/VGA, CGA 40, CGA 80, and MONO* (for Hercules or MDA).

If you are using a VGA or any higher resolution card, choose *EGA/VGA*.

Halt On

This field determines which types of errors will cause the system to halt. Choose from *All Errors; No Errors; All,But Keyboard, All,But Diskette; and All,But Disk/Key*.

IV. BIOS SETUP

BIOS Features Setup

The “BIOS Features Setup” option consists of configuration entries that allow you to improve your system performance, or let you set up some system features according to your preference. Some entries are required by the motherboard’s design to remain in their default settings.



A section at the lower right of the screen displays the control keys you can use. Take note of these keys and their respective uses. If you need information on a particular entry, highlight it and then press <F1>. A pop-up help menu will appear to provide you with the information you need. <F5> loads the last set values, <F6> and <F7> loads the BIOS default values and Setup default values, respectively.

NOTE: SETUP Defaults are noted in parenthesis next to each function heading.

Details of BIOS Features Setup

CPU Internal Core Speed

This function is reserved for future use and is currently disabled.

Boot Virus Detection (Enabled)

This field allows you to set boot virus detection, ensuring a virus-free boot sector. This new antivirus solution is unlike native BIOS tools, which offer limited virus protection typically by write-protecting the partition table. With this new solution, your computer is protected against boot virus threats earlier in the boot cycle, that is, before they have a chance to load into your system. This ensures your computer boots to a clean operating system. The system halts and displays a warning message when it detects a virus. If this occurs, you can either allow the operation to continue or use a virus-free bootable floppy disk to restart and investigate your system. Because of conflicts with new operating systems, for example, during installation of new software, you may have to set this to *Disabled* to prevent write errors.

IV. BIOS SETUP

Processor Serial Number (Enabled)

The Processor Serial Number is a unique electronic number that is added to every Pentium III processor to help verify the identity of the user across the Internet. Set this field to *Enabled* when you need increased security for conducting business online, or e-commerce. Otherwise, set it to *Disabled* for greater anonymity when surfing the Internet.

CPU Level 1 Cache / CPU Level 2 Cache (Enabled)

These fields allow you to choose from the default of *Enabled* or choose *Disabled* to turn on or off the CPU's Level 1 and Level 2 built-in cache.

CPU Level 2 Cache ECC Check (Disabled)

This function controls the ECC check capability in the CPU level 2 cache.

BIOS Update (Enabled)

This functions as an update loader integrated into the BIOS to supply the processor with the required data. The BIOS will load the update on all processors during system bootup in the default position of *Enabled*.

Quick Power On Self Test (Enabled)

This field speeds up the Power-On Self Test (POST) routine by skipping retesting a second, third, and fourth time. Setup default setting for this field is *Enabled*. A complete test of the system is done on each test.

HDD Sequence SCSI/IDE First (IDE)

When using both SCSI and IDE hard disk drives, IDE is always the boot disk using drive letter C (default setting of *IDE*). This new feature allows a SCSI hard disk drive to be the boot disk when set to *SCSI*. This allows multiple operating systems to be used on both IDE and SCSI drives or the primary operating system to boot using a SCSI hard disk drive.

Boot Sequence (A,C)

This field determines where the system looks first for an operating system. Options are *A,C*; *C,A*; *A,CDROM,C*; *CDROM,C,A*; *CDROM A,C*; *D,A*; *E,A*; *F,A*; *C only*; *LS/ZIP, C*; *LAN,A,C*; and *LAN,C,A*. The setup default setting, *A, C*, is to check first the floppy disk and then the hard disk drive.

Boot Up Floppy Seek (Disabled)

When enabled, the BIOS will seek drive A once.

Floppy Disk Access Control (R/W)

This allows protection of files from the computer system to be copied to floppy disks by allowing the setting of *Read Only* to only allow reads from the floppy disk drive but not writes. The setup default *R/W* allows both reads and writes.

IDE HDD Block Mode Sectors (HDD MAX)

This field enhances hard disk performance by making multi-sector transfers instead of one sector per transfer. Most IDE drives, except older versions, can utilize this feature. Selections are *HDD MAX*, *Disabled*, *2*, *4*, *8*, *16*, and *32*.

HDD S.M.A.R.T. capability (Disabled)

This allows the enabling or disabling of the S.M.A.R.T. (Self-Monitoring, Analysis and Reporting Technology) system which utilizes internal hard disk drive monitoring technology. This feature is normally disabled because system resources used in this feature may decrease system performance.

IV. BIOS SETUP

PS/2 Mouse Function Control (Auto)

The default of *Auto* allows the system to detect a PS/2 mouse on bootup. If detected, IRQ12 will be used for the PS/2 mouse. IRQ12 will be reserved for expansion cards if a PS/2 mouse is not detected. *Enabled* will always reserve IRQ12, whether on bootup a PS/2 mouse is detected or not.

OS/2 Onboard Memory > 64M (Disabled)

When using OS/2 operating systems with installed DRAM of greater than 64MB, you need to set this option to *Enabled* otherwise leave this on *Disabled*.

.....

PCI/VGA Palette Snoop (Disabled)

Some display cards that are nonstandard VGA such as graphics accelerators or MPEG Video Cards may not show colors properly. The setting *Enabled* should correct this problem. Otherwise leave this on the setup default setting of *Disabled*.

Video ROM BIOS Shadow (Enabled)

This field allows you to change the video BIOS location from ROM to RAM. Relocating to RAM enhances system performance, as information access is faster than the ROM.

C8000-CBFFF to DC000-DFFFF (Disabled)

These fields are used for shadowing other expansion card ROMs. If you install other expansion cards with ROMs on them, you will need to know which addresses the ROMs use to shadow them specifically. Shadowing a ROM reduces the memory available between 640K and 1024K by the amount used for this purpose.

Boot Up NumLock Status (On)

This field enables users to activate the Number Lock function upon system boot.

Typematic Rate Setting (Disabled)

When enabled, you can set the two typematic controls listed next. Setup default setting is *Disabled*.

Typematic Rate (Chars/Sec) (6)

This field controls the speed at which the system registers repeated keystrokes. Options range from 6 to 30 characters per second. Setup default setting is **6**; other settings are 8, 10, 12, 15, 20, 24, and 30.

Typematic Delay (Msec) (250)

This field sets the time interval for displaying the first and second characters. Four delay rate options are available: 250, 500, 750, and 1000.

Security Option (System)

When you specify a *Supervisor Password* and/or *User Password* (explained later in this section), the Security Option field determines when the system prompts for the password. The default setting is *System*, where the system prompts for the User Password every time you start your system. The other option is *Setup*, where the system goes through its startup routine unless the Setup utility is called, when the system prompts for the Supervisor Password.

IV. BIOS SETUP

Chipset Features Setup

The “Chipset Features Setup” option controls the configuration of the board’s chipset.



NOTE: SETUP Defaults are noted in parenthesis next to each function heading.

Details of Chipset Features Setup

SDRAM Configuration (By SPD)

This sets the optimal timings of settings for items 2–5, depending on the memory modules that you are using. Default setting is *By SPD*, which configures items 2–5 by reading the contents in the SPD (Serial Presence Detect) device. This 8-pin serial EEPROM device stores critical parameter information about the module, such as memory type, size, speed, voltage interface, and module banks.

SDRAM CAS Latency

This controls the latency between SDRAM read command and the time that the data actually becomes available. Leave on default setting.

SDRAM RAS to CAS Delay

This controls the latency between SDRAM active command and the read/write command. Leave on default setting.

SDRAM RAS Precharge Time

This controls the idle clocks after issuing a precharge command to SDRAM. Leave on default setting.

DRAM Idle Timer

This controls the idle clocks before closing an opened SDRAM page. Leave on default setting.

SDRAM MA Wait State (Normal)

This controls the leadoff clocks for CPU read cycles. Leave on default setting.

Snoop Ahead (Enabled)

Enabled will allow PCI streaming. Leave on default setting.

Host Bus Fast Data Ready (Disabled)

Leave on default setting.

IV. BIOS SETUP

16-bit I/O Recovery Time (1 BUSCLK) / 8-bit I/O Recovery Time (1 BUSCLK)

Timing for 16-bit and 8-bit ISA cards, respectively. Leave on default setting.

Graphics Aperture Size (64MB)

Memory-mapped, graphics data structures can reside in a Graphics Aperture. Leave on default setting.

Video Memory Cache Mode (UC)

USWC (uncacheable, speculative write combining) is a new cache technology for the video memory of the processor. It can greatly improve the display speed by caching the display data. You must leave this on the default setting of *UC* (uncacheable) if your display card cannot support this feature, otherwise your system may not boot.

PCI 2.1 Support (Enabled)

This function allows you to enable or disable PCI 2.1 features including passive release and delayed transaction. Leave *Enabled* (default setting) for PCI 2.1 compliancy.

Memory Hole At 15M–16M (Disabled)

Enabling this feature reserves 15MB to 16MB memory address space to ISA expansion cards that specifically require this setting. This makes the memory from 15MB and up unavailable to the system. Expansion cards can only access memory up to 16MB. The default is *Disabled*.

Onboard FDC Controller (Enabled)

When *Enabled*, this field allows you to connect your floppy disk drives to the onboard floppy disk drive connector instead of a separate controller card. If you want to use a different controller card to connect the floppy disk drives, set this field to *Disabled*.

Onboard Serial Port 1 (3F8H/IRQ4)

Settings are *3F8H/IRQ4*, *2F8H/IRQ3*, *3E8H/IRQ4*, *2E8H/IRQ10*, and *Disabled* for the onboard serial connector.

Onboard Serial Port 2 (2F8H/IRQ3)

Settings are *3F8H/IRQ4*, *2F8H/IRQ3*, *3E8H/IRQ4*, *2E8H/IRQ10*, and *Disabled* for the onboard serial connector.

Onboard Parallel Port (378H/IRQ7)

This field sets the address of the onboard parallel port connector. You can select either: *378H/IRQ7*, *278H/IRQ5*, *Disabled*. If you install an I/O card with a parallel port, ensure that there is no conflict in the address assignments. The PC can support up to three parallel ports as long as there are no conflicts for each port.

IV. BIOS SETUP

Parallel Port Mode (ECP+EPP)

This field allows you to set the operation mode of the parallel port. The setting *Normal*, allows normal-speed operation but in one direction only; *EPP* allows bidirectional parallel port operation at maximum speed; *ECP* allows the parallel port to operate in bidirectional mode and at a speed faster than the maximum unidirectional data transfer rate; *ECP+EPP* allows normal speed operation in a two-way mode.

ECP DMA Select (3)

This selection is available only if you select *ECP* or *ECP+EPP* in the **Parallel Port Mode**. Select either DMA Channel *1*, *3*, or *Disabled*.

UART2 Use Infrared (Disabled)

When enabled, this field activates the onboard infrared feature and sets the second serial UART to support the infrared module connector on the motherboard. If your system already has a second serial port connected to the onboard COM2 connector, it will no longer work if you enable the infrared feature. By default, this field is set to *Disabled*, which leaves the second serial port UART to support the COM2 serial port connector. See **IrDA-compliant infrared module connector** under in **HARDWARE SETUP**.

Onboard PCI IDE Enable (Both)

You can select to enable the *primary* IDE channel, *secondary* IDE channel, *both*, or *disable* both channels (for systems with only SCSI drives).

IDE Ultra DMA Mode (Auto)

This field autodetects Ultra DMA capability (for improved transfer speeds and data integrity) for compatible IDE devices. Set to *Disable* to suppress Ultra DMA capability.

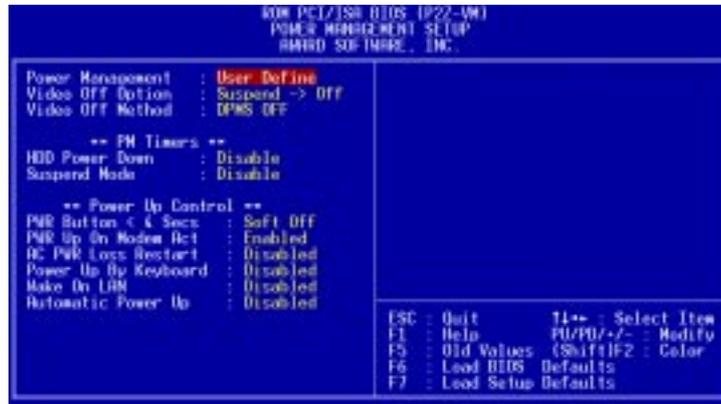
IDE 0 Master/Slave PIO/DMA Mode, IDE 1 Master/Slave PIO/DMA Mode (Auto)

Each channel (0 and 1) has both a master and a slave making four IDE devices possible. Because each IDE device may have a different Mode timing (0, 1, 2, 3, 4), it is necessary for these to be independent. The default setting of *Auto* will allow autodetection to ensure optimal performance.

IV. BIOS SETUP

Power Management Setup

The “Power Management Setup” option allows you to reduce power consumption. This feature turns off the video display and shuts down the hard disk after a period of inactivity.



NOTE: SETUP Defaults are noted in parenthesis next to each function heading.

Details of Power Management Setup

Power Management (User Define)

This field acts as the master control for the power management modes. *Max Saving* puts the system into power saving mode after a brief period of system inactivity; *Min Saving* is almost the same as *Max Saving* except that this time the system inactivity period is longer; *Disable* disables the power saving features; *User Define* allows you to set power saving options according to your preference.

IMPORTANT: Advanced Power Management (APM) should be installed to keep the system time updated when the computer enters suspend mode activated by the BIOS Power Management. For DOS environments, you need to add the statement, `DEVICE=C:\DOS\POWER.EXE`, in you `CONFIG.SYS`. For Windows 3.x and Windows 95, you need to install Windows with the APM feature. A battery and power cord icon labeled *Power* will appear in the **Control Panel**. Double-click *Power* to adjust your system’s power properties and then click *Advanced* in the Power Management dialog box. Windows 98, by default, installs the APM. Double-click *Power Management* in the **Control Panel** to select your preferred Power Schemes and/or power management behaviors (under the *Advanced* tab).

Video Off Option (Suspend -> Off)

This field determines when to activate the video off feature for monitor power management. The settings are *Always On* and *Suspend -> Off*.

IV. BIOS SETUP

Video Off Method (DPMS OFF)

This field defines the video off features. The following options are available: *DPMS OFF*, *DPMS Reduce ON*, *Blank Screen*, *V/H SYNC+Blank*, *DPMS Standby*, and *DPMS Suspend*. The DPMS (Display Power Management System) features allow the BIOS to control the video display card if it supports the DPMS feature. *Blank Screen* only blanks the screen (use this for monitors without power management or “green” features. If set up in your system, your screen saver will not display with *Blank Screen* selected). *V/H SYNC+Blank* blanks the screen and turns off vertical and horizontal scanning.

.....

PM Timers

This section controls the time-out settings for the Power Management scheme. The fields included in this section are “HDD Power Down”, which places the hard disk into its lowest power consumption mode, and the “Suspend Mode” which suspends the CPU.

The system automatically “wakes up” from any power saving mode when there is system activity such as when a key is pressed from the keyboard, or when there is activity detected from the enabled IRQ channels.

HDD Power Down (Disable)

Shuts down any IDE hard disk drives in the system after a period of inactivity. This time period is user-configurable to *1–15 Min* or *Disable*. This feature does not affect SCSI hard drives.

Suspend Mode (Disable)

Sets the period of time after which the suspend mode activates: *30 sec*, *1 Min*, *2 Min*, *4 Min*, *8 Min*, *20 Min*, *30 Min*, *40 Min*, *1 Hour*, and *Disable*.

.....

Power Up Control

This section determines the ways the system can be controlled when it is started or restarted, when modem activity is detected, or when power to the computer is interrupted and reapplied. The Soft-Off mode refers to powering off the system through a momentary button switch (ATX switch) or through the software as opposed to disconnecting the AC power by way of a rocker switch or other means.

PWR Button < 4 Secs (Soft Off)

When set to *Soft Off*, the ATX switch can be used as a normal system power-off button when pressed for less than 4 seconds. *Suspend* allows the button to have a dual function where pressing less than 4 seconds will place the system in sleep mode. Regardless of the setting, holding the ATX switch for more than 4 seconds will power off the system.

IV. BIOS SETUP

PWR Up On Modem Act (Enabled)

This allows either settings of *Enabled* or *Disabled* for powering up the computer (turns the ATX power supply on) when the modem receives a call while the computer is Soft-off.

NOTE: The computer cannot receive or transmit data until the computer and applications are fully running, thus connection cannot be made on the first try. Turning an external modem off and then back on while the computer is off causes an initialization string that will also cause the system to power on.

AC PWR Loss Restart (Disabled)

This allows you to set whether you want your system to boot up after the power has been interrupted. *Disabled* leaves your system off after reapplying power and *Enabled* boots up your system after reapplying power.

Power Up By Keyboard (Disabled)

This allows the computer to be powered on by pressing any key on the keyboard. Set of *Enabled* to set this feature. **WARNING:** This setting must coincide with the keyboard power up jumper setting or else conflicts will occur.

Wake On LAN (Disabled)

This allows you to remotely power up your system through your network by sending a wake-up frame or signal. With this feature, you can remotely upload/download data to/from systems during off-peak hours. *Enabled* sets this feature.

IMPORTANT: This feature requires the optional network interface and an ATX power supply with at least 720mA +5V standby power.

Automatic Power Up (Disabled)

This allows you to have an unattended or automatic power up of your system. You may configure your system to power up at a certain time of the day by selecting *Everyday*, which will allow you to set the time or at a certain time and day by selecting *By Date*.

IV. BIOS SETUP

PNP and PCI Setup

The “PNP and PCI Setup” option configures the PCI bus slots. All PCI bus slots on the system use INTA#, thus all installed PCI cards must be set to this value.



NOTE: SETUP Defaults are noted in parenthesis next to each function heading.

Details of PNP and PCI Setup

PNP OS Installed (No)

This field allows you to use a Plug-and-Play (PnP) operating system to configure the PCI bus slots instead of using the BIOS. Thus interrupts may be reassigned by the OS when *Yes* is selected. When a non-PnP OS is installed or to prevent reassigning of interrupt settings, select the default setting of *No*.

Slot 1 IRQ (Auto) / Slot 2/Audio IRQ (5) / Slot 3 IRQ (Auto)

These fields set how IRQ use is determined for each PCI slot. The default setting for Slot 1 IRQ and Slot 3 IRQ is *Auto*, which uses auto-routing to determine IRQ use. The other options are manual settings of *NA*, *3*, *4*, *5*, *7*, *9*, *10*, *11*, *12*, *14*, or *15* for each slot. The default setting for **Slot 2/Audio IRQ** is *5*.

PCI Latency Timer (32 PCI Clock)

The default setting of *32 PCI Clock* enables maximum PCI performance for this motherboard.

IRQ xx Used By ISA (No/ICU)

These fields indicate whether or not the displayed IRQ for each field is being used by a legacy (non-PnP) ISA card. Two options are available: *No/ICU* and *Yes*. The first option, the default value, indicates either that the displayed IRQ is not used or an ISA Configuration Utility (ICU) is being used to determine if an ISA card is using that IRQ. If you install a legacy ISA card that requires a unique IRQ, and you are not using an ICU, you must set the field for that IRQ to *Yes*. For example: If you install a legacy ISA card that requires IRQ 10, then set **IRQ10 Used By ISA** to *Yes*.

IV. BIOS SETUP

DMA x Used By ISA (No/ICU)

These fields indicate whether or not the displayed DMA channel for each field is being used by a legacy (non-PnP) ISA card. Available options include: *No/ICU* and *Yes*. The first option, the default setting, indicates either that the displayed DMA channel is not used or an ICU is being used to determine if an ISA card is using that channel. If you install a legacy ISA card that requires a unique DMA channel, and you are not using an ICU, you must set the field for that channel to *Yes*.

ISA MEM Block BASE (No/ICU)

This field allows you to set the base address and block size of a legacy ISA card that uses any memory segment within the C800H and DFFFH address range. If you have such a card, and you are not using an ICU to specify its address range, select a base address from the six available options; the **ISA MEM Block SIZE** field will then appear for selecting the block size. If you have more than one legacy ISA card in your system that requires to use this address range, you can increase the block size to either 8K, 16K, 32K, or 64K. If you are using an ICU to accomplish this task, leave **ISA MEM Block BASE** to its default setting of *No/ICU*.

SYMBIOS SCSI BIOS (Auto)

Auto allows the BIOS to detect whether you have a Symbios SCSI card, if detected the onboard Symbios BIOS will be enabled, if not then it will be disabled. *Disabled* prevents the onboard Symbios BIOS to be enabled so that the external Symbios SCSI card's own BIOS can be used instead. **Note:** If your Symbios SCSI card does not have a BIOS, the Symbios SCSI card will not function.

USB IRQ (Enabled)

Enabled reserves an IRQ# for the USB to work, *Disabled* does not allow the USB to have an IRQ# and therefore prevents the USB from functioning. If you are not using any USB devices, you may set this feature to *Disabled* to save an extra IRQ# for expansion cards.

ONB VGA BIOS First (No)

This field gives priority to the onboard VGA BIOS over other VGA controllers. The default setting for this field is *No*.

IV. BIOS SETUP

Load BIOS Defaults

The “Load BIOS Defaults” option allows you to load the troubleshooting default values permanently stored in the BIOS ROM. These default settings are non-optimal and disable all high performance features. To load these default settings, highlight “Load BIOS Defaults” on the main screen and then press <Enter>. The system displays a confirmation message on the screen. Press <Y> and then <Enter> to confirm. Press <N> and then <Enter> to abort. This feature does not affect the fields on the Standard CMOS Setup screen.

Load Setup Defaults

The “Load Setup Defaults” option allows you to load the default values to the system configuration fields. These default values are the optimized configuration settings for the system. To load these default values, highlight “Load Setup Defaults” on the main screen and then press <Enter>. The system displays a confirmation message on the screen. Press <Y> and then <Enter> to confirm. Press <N> and then <Enter> to abort. This feature does not affect the fields on the Standard CMOS Setup screen.



IV. BIOS SETUP

Supervisor Password and User Password

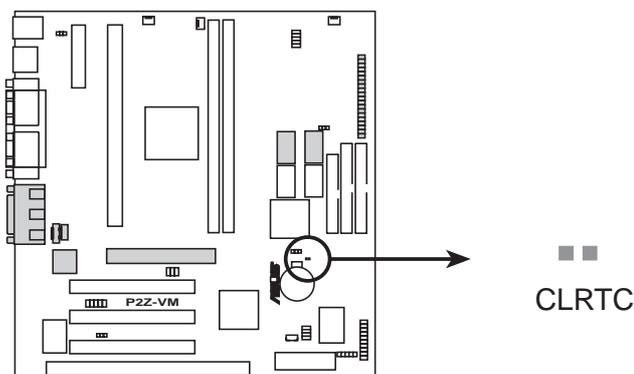
These two options set the system passwords. “Supervisor Password” sets a password that will be used to protect the system and the Setup utility; “User Password” sets a password that will be used exclusively on the system. By default, the system comes without any passwords. To specify a password, highlight the type you want and then press <Enter>. A password prompt appears on the screen. Taking note that the password is case sensitive, and can be up to 8 alphanumeric characters long, type in your password and then press <Enter>. The system confirms your password by asking you to type it again. After setting a password, the screen automatically reverts to the main screen.



To implement password protection, specify in the “Security Option” field of the BIOS Features Setup screen when the system will prompt for the password. If you want to disable either password, press <Enter> instead of entering a new password when the “Enter Password” prompt appears. A message confirms the password has been disabled.

Forgot the password?

If you forgot the password, you can clear the password by erasing the CMOS Real Time Clock (RTC) RAM. The RAM data containing the password information is powered by the onboard button cell battery. To erase the RTC RAM: (1) Unplug your computer, (2) Short the solder points, (3) Turn ON your computer, (4) Hold down <Delete> during bootup and enter BIOS setup to re-enter user preferences.

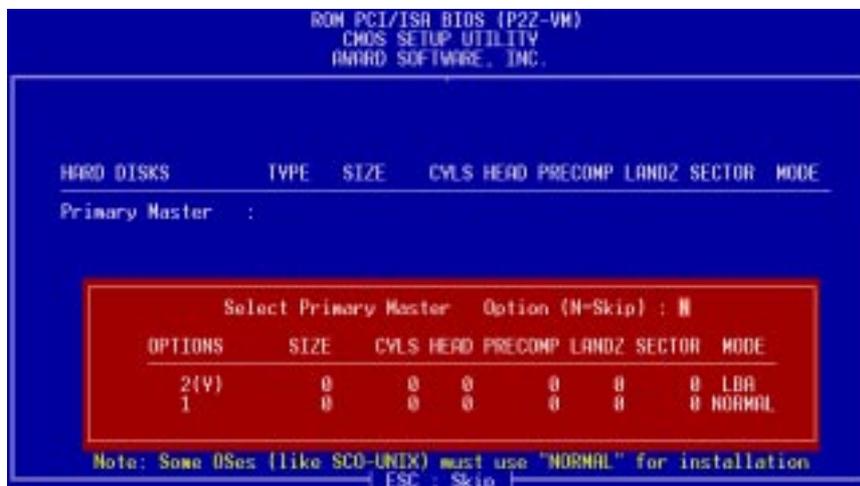


P2Z-VM Clear RTC RAM

IV. BIOS SETUP

IDE HDD Auto Detection

The “IDE HDD Auto Detection” option detects the parameters of an IDE hard disk drive, and automatically enters them into the Standard CMOS Setup screen.



Up to four IDE drives can be detected, with parameters for each listed inside the box. To accept the optimal entries, press <Y> or else select from the numbers displayed under the OPTIONS field (2, 1, 3 in this case); to skip to the next drive, press <N>. If you accept the values, the parameters will appear listed beside the drive letter on the screen. The process then proceeds to the next drive letter. Pressing <N> to skip rather than to accept a set of parameters causes the program to enter zeros after that drive letter.

Remember that if you are using another IDE controller that does not feature Enhanced IDE support for four devices, you can only install two IDE hard disk drives. Your IDE controller must support the Enhanced IDE features in order to use Drive E and Drive F. The onboard PCI IDE controller supports Enhanced IDE, with two connectors for connecting up to four IDE devices. If you want to use another controller that supports four drives, you must disable the onboard IDE controller in the Chipset Features Setup screen.

When auto-detection is completed, the program automatically enters all entries you accepted on the field for that drive in the Standard CMOS Setup screen. Skipped entries are ignored and are not entered in the screen.

If you are auto-detecting a hard disk that supports the LBA mode, three lines will appear in the parameter box. Choose the line that lists LBA for an LBA drive. Do not select Large or Normal.

The auto-detection feature can only detect one set of parameters for a particular IDE hard drive. Some IDE drives can use more than one set. This is not a problem if the drive is new and empty.

IV. BIOS SETUP

IMPORTANT: If your hard disk was already formatted on an older previous system, incorrect parameters may be detected. You will need to enter the correct parameters manually or use low-level format if you do not need the data stored on the hard disk.

If the parameters listed differ from the ones used when the disk was formatted, the disk will not be readable. If the auto-detected parameters do not match the ones that should be used for your disk, do not accept them. Press <N> to reject the presented settings and enter the correct ones manually from the Standard CMOS Setup screen.

IV. BIOS SETUP

Save & Exit Setup

Select this option to save into the CMOS memory all modifications you specified during the current session. To save the configuration changes, highlight the “Save & Exit Setup” option on the main screen, type “Y”, and then press <Enter>.



Exit Without Saving

Select this option to exit the Setup utility without saving the modifications you specify during the current session. To exit without saving, highlight the “Exit Without Saving” option on the main screen and then press <Enter>.



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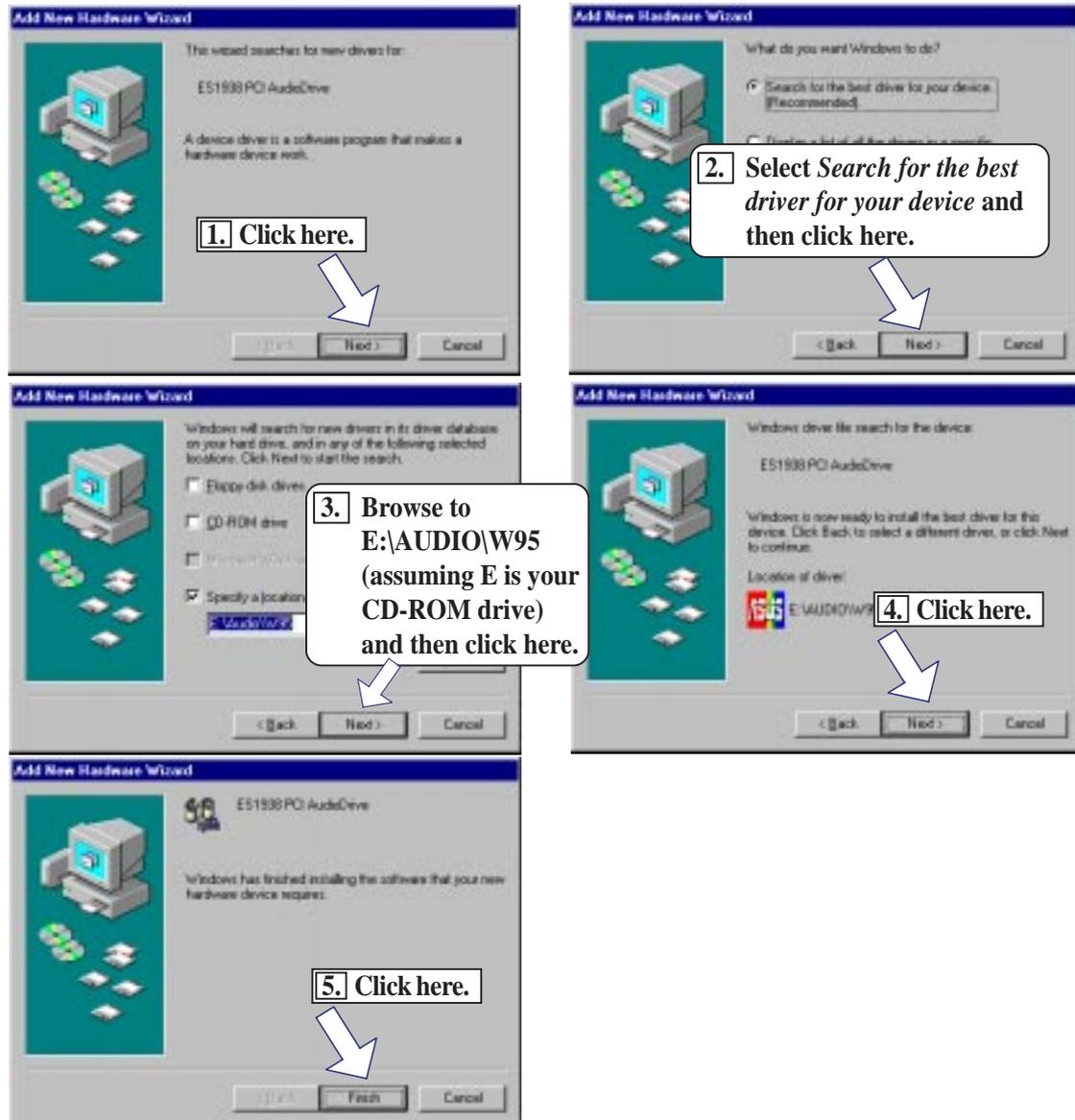
V. SOFTWARE SETUP

Windows 98 First Time Installation

Installing Plug-and-Play Hardware

Onboard Audio

When you start Windows for the first time after the installation of your motherboard, Windows 98 will detect the onboard audio chip and invoke the Add New Hardware Wizard.



Onboard Video

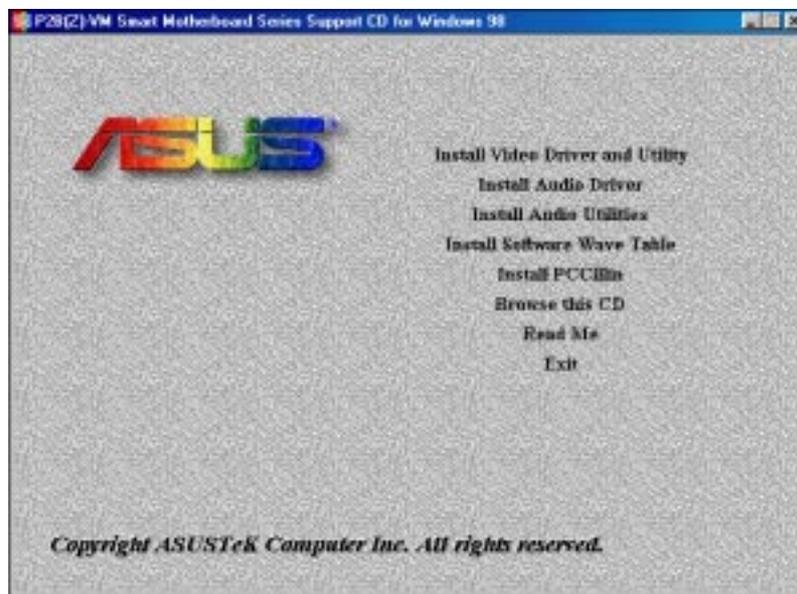
Windows 98 will also detect the onboard video chip and may attempt to install a driver from its system registry. When prompted to restart, select **No**. Then follow the procedures for installing the video driver later in this section.

IMPORTANT: Selecting **No** for the initial restart prompt is a necessary step because Windows may load an older driver that is incompatible with the onboard video chip. Always use the driver available on the ASUS Support CD or applicable driver updates from your ASUS vendor or from the ASUS web site.

V. SOFTWARE SETUP

P2Z-VM Support CD Autorun Screen

Insert the Support CD that came with your motherboard into your CD-ROM drive or double-click the CD drive icon in **My Computer** to bring up the autorun screen.



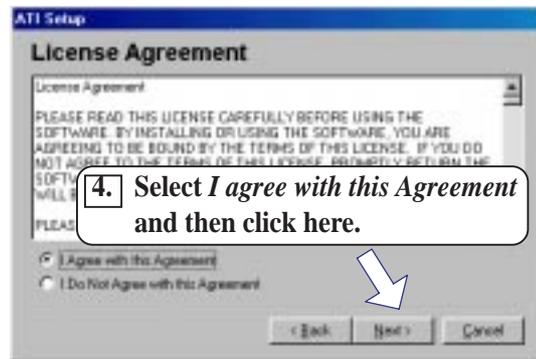
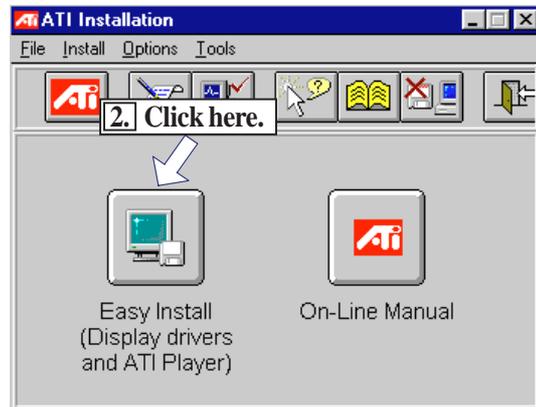
- **Install Video Driver and Utility:** Installs the video driver necessary for your graphics controller to have higher performance, resolutions, and special features. You can also install the ATI Player—a software multimedia player which provides full-screen MPEG video playback with excellent color quality, plus a host of advanced multimedia features.
- **Install Audio Driver:** Audio driver installation instructions for the onboard audio.
- **Install Audio Utilities:** Installs the AudioRack32 audio utility.
- **Install Software Wave Table:** Expands the audio sound capability for increased sound effects.
- **Install PCCillin:** Installs “PC-cillin” virus protection software. View the online help if you have any questions.
- **Browse this CD:** Allows you to see the contents of the ASUS support CD.
- **Read Me:** View additional notes with Notepad.
- **Exit:** Exit the autorun screen.

NOTE: The CD contents are constantly updated without notice.

V. SOFTWARE SETUP

Installing the Video Driver and Utility

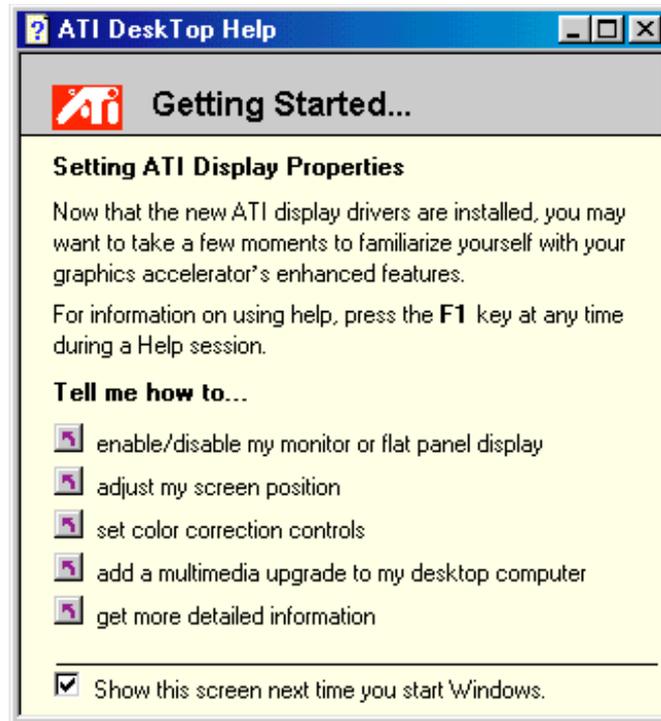
Insert the Support CD that came with your motherboard into your CD-ROM drive or double-click the CD drive icon in **My Computer** to bring up the autorun screen.



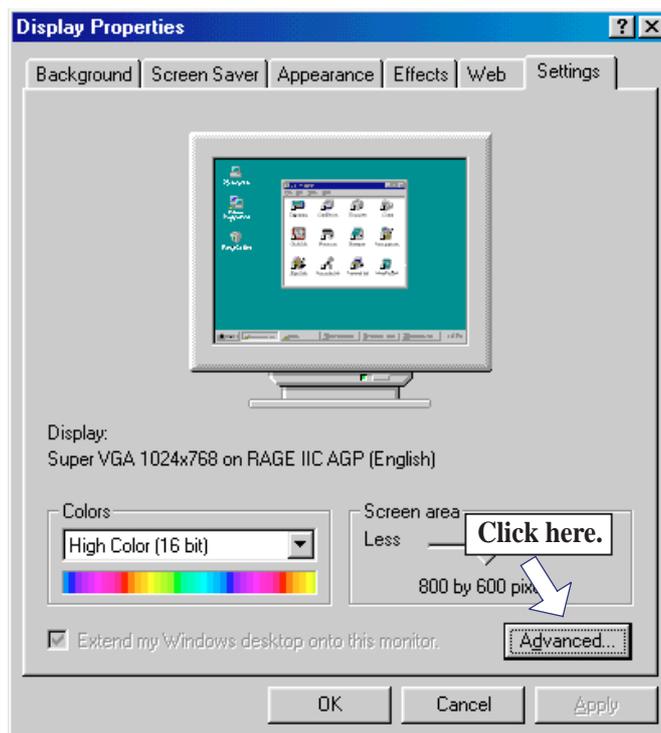
V. SOFTWARE SETUP

Making Monitor Adjustments

After you have installed the video driver and restarted your computer, the ATI Desk-
top Help will appear to assist you in customizing the display.



You can also make monitor adjustments by right-clicking on the Windows desktop and choosing **Properties** and then clicking the *Settings* tab.



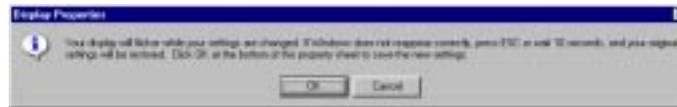
V. SOFTWARE SETUP

Adjustment Page

You can adjust the position and size of your screen as well as manipulate the screen refresh rate, frequencies, and synchronization from the **Adjustment** page.

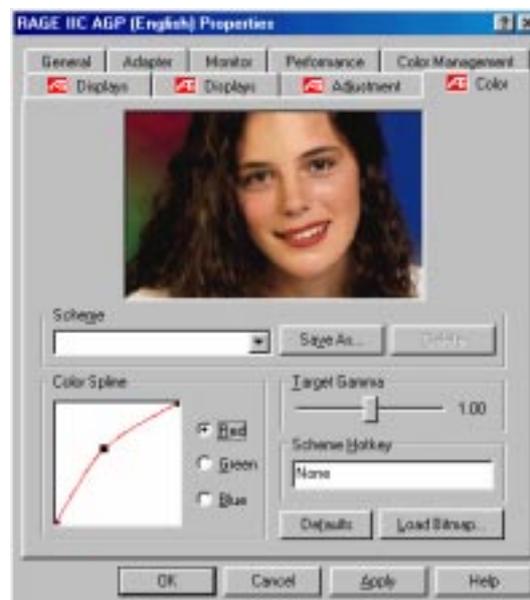


NOTE: A confirmation will be asked. If your screen is unreadable and you are unable to read and answer the question within a few seconds, your original settings will be restored. You may also press ESC to abort the settings changes.



Color Page

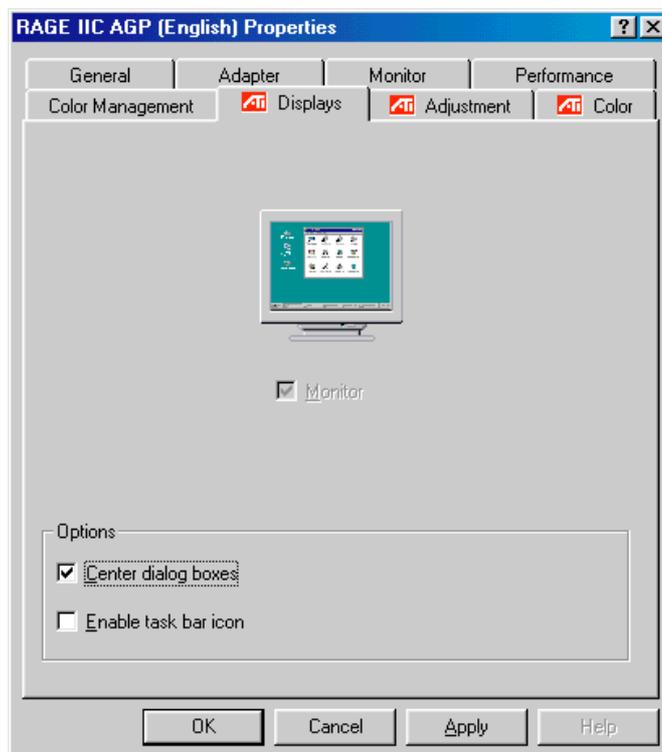
The page allows you to correct color tone differences between real color values and the way your monitor or flat panel displays them. You can also store various color correction preferences for easy recall later.



V. SOFTWARE SETUP

Displays Page

Use this page to select the display(s) connected to your ATI hardware.



If your machine has multiple video cards from multiple vendors, and you would like to use the Multiple Monitor feature of Windows 98, all installed video drivers must be Multi-monitor compatible. ATI's 5.2 and higher drivers are multi-monitor compatible. Check with your other card manufacturers to determine what version of their drivers you need.

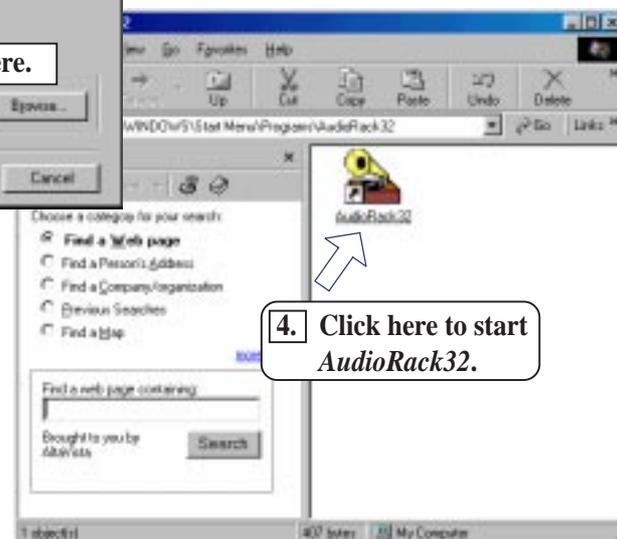
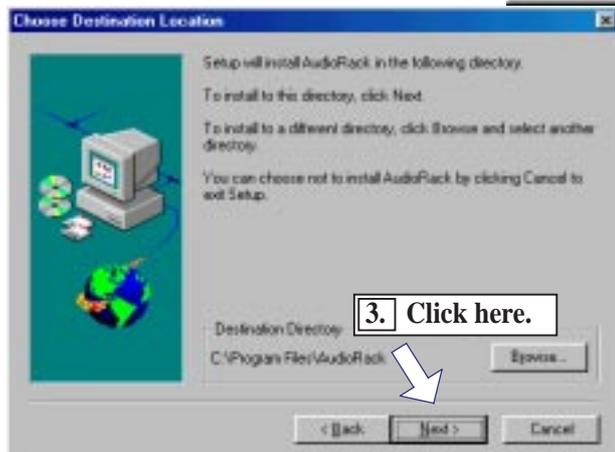
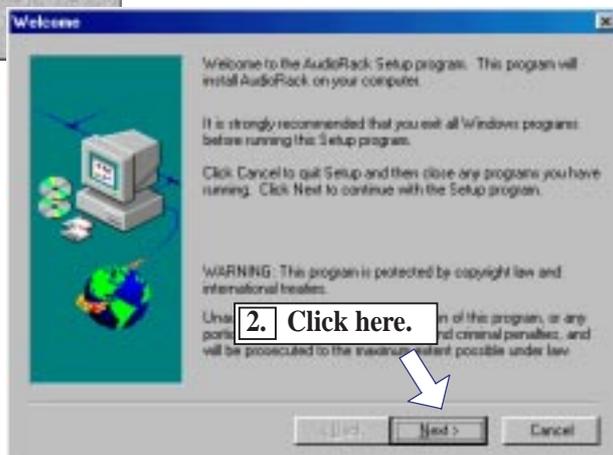
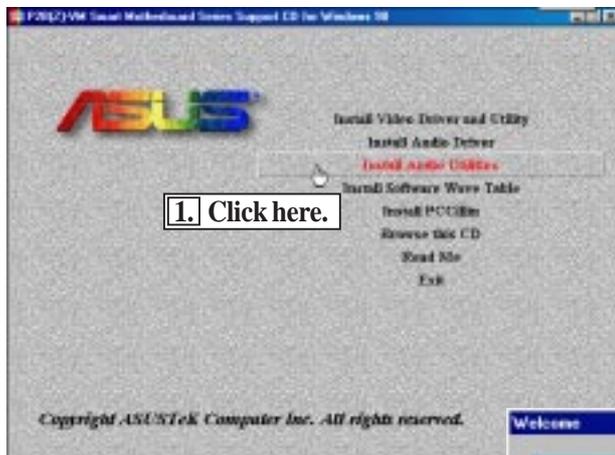
The current 5.20 driver does not support DirectDraw or D3D applications on the secondary display. When you are configured for multi-monitor, these types of applications will only function on the primary display. The ATI Player is one such application.

In multiple monitor configurations with both a PCI and an AGP card in the system, Windows 98 will define the PCI card as primary and the AGP as secondary display.

V. SOFTWARE SETUP

Installing Audio Utilities

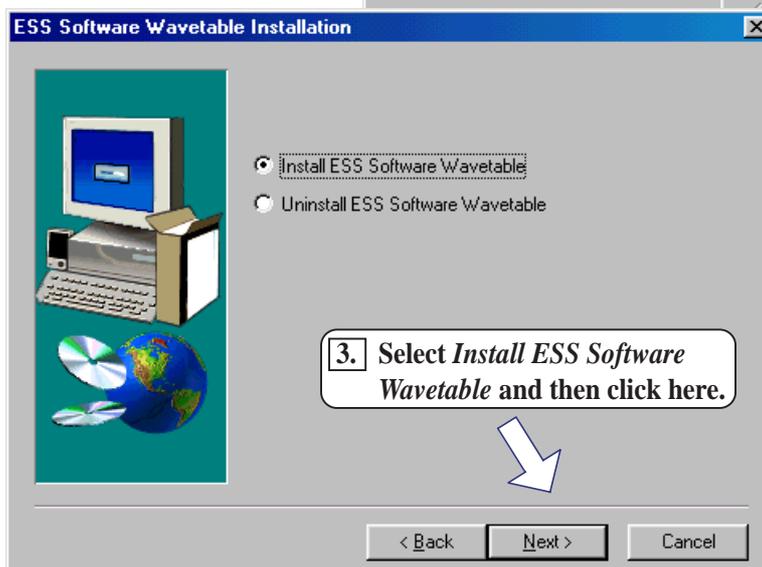
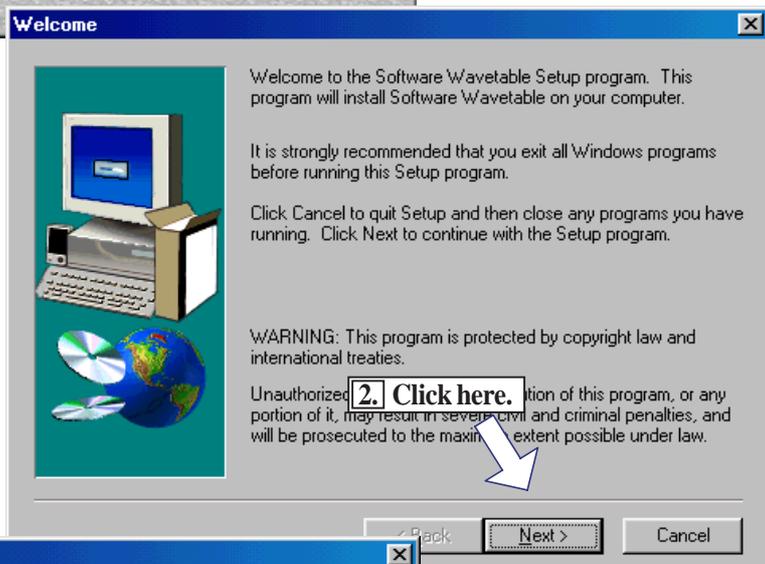
Insert the Support CD that came with your motherboard into your CD-ROM drive or double-click the CD drive icon in **My Computer** to bring up the autorun screen.



V. SOFTWARE SETUP

Installing the Software Wavetable

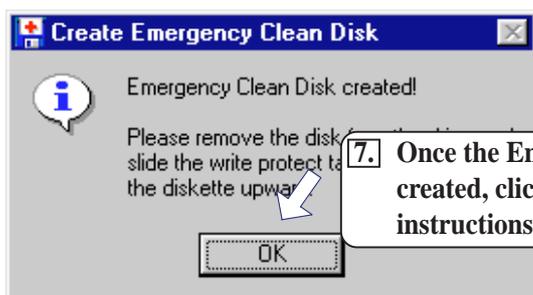
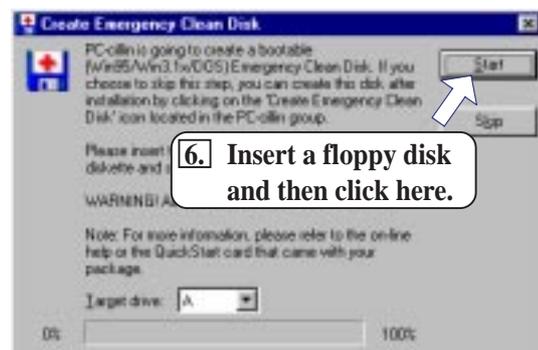
Insert the Support CD that came with your motherboard into your CD-ROM drive or double-click the CD drive icon in **My Computer** to bring up the autorun screen.



V. SOFTWARE SETUP

Installing PCCillin

Insert the Support CD that came with your motherboard into your CD-ROM drive or double-click the CD drive icon in **My Computer** to bring up the autorun screen.



V. SOFTWARE SETUP

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VI. SOFTWARE REFERENCE

ATI Player

ATI Player provides full-screen MPEG video playback with excellent color quality, plus a host of advanced multimedia features. With ATI Player, you can:

- Watch videos and MPEG movies (including interactive MPEG Video CD 2.0) on your computer.
- Capture video from AVI files, and capture video and still images from MPEG clips and AVI files.
- Play audio CDs.

Task Control Panel

The Task control panel indicates what mode the player is in and what it is doing. Use the Task control panel to switch between TV Tuner, Capture, MPEG, Audio CD Player, and Teletext modes. **NOTE:** Your Task control panel may not look exactly the same as the illustration. Only installed or available features will have controls.



CD Audio — For playing audio CDs.



MPEG — For playing MPEG and AVI video files.



TV Tuner — For displaying cable or broadcast television and smooth, full-motion video (available only on video models).



Teletext — For displaying European teletext, including FastText.



Capture — For capturing still images, video sequences, or audio-only (available only on video models).

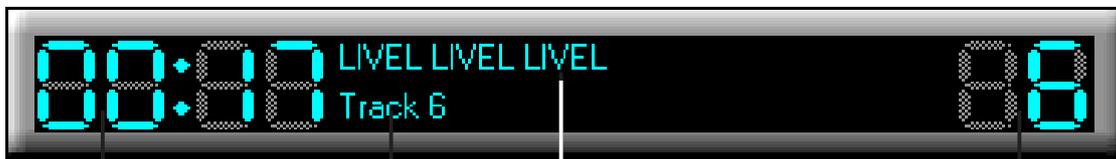
VI. SOFTWARE REFERENCE

Audio CD Player

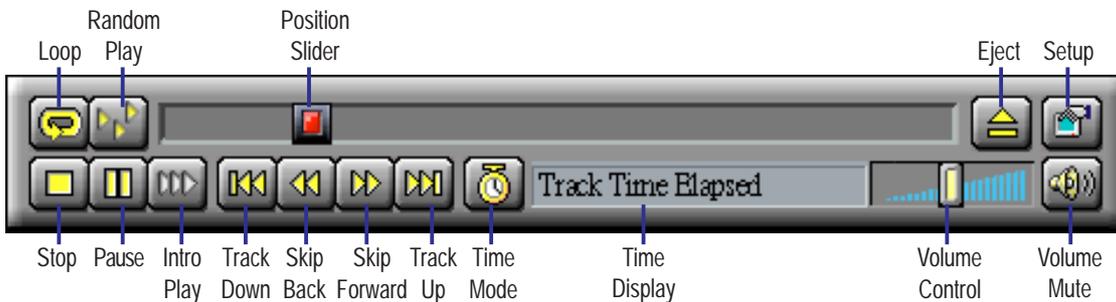
You can use the Audio CD Player to play standard audio CDs. Advanced features such as Intro Play, which plays the first ten seconds of each track, and Loop play are available. The Audio CD Player uses Windows 95 standard INI file to store disc names, track names, and the play list. You can use the Setup dialog box to enter the name of the artist and the disc.



Click here to switch to **Audio CD** mode.



Current Time Track Name Disc Name Track Number



To Play Audio CDs

1. Insert an audio CD into your CD-ROM drive.
2. Click the **Setup** button.
3. Click the **Disc Info** tab.
4. From the *Available Tracks* list, add or remove tracks as desired.
5. Click **OK**.
6. Click the **Play** button.

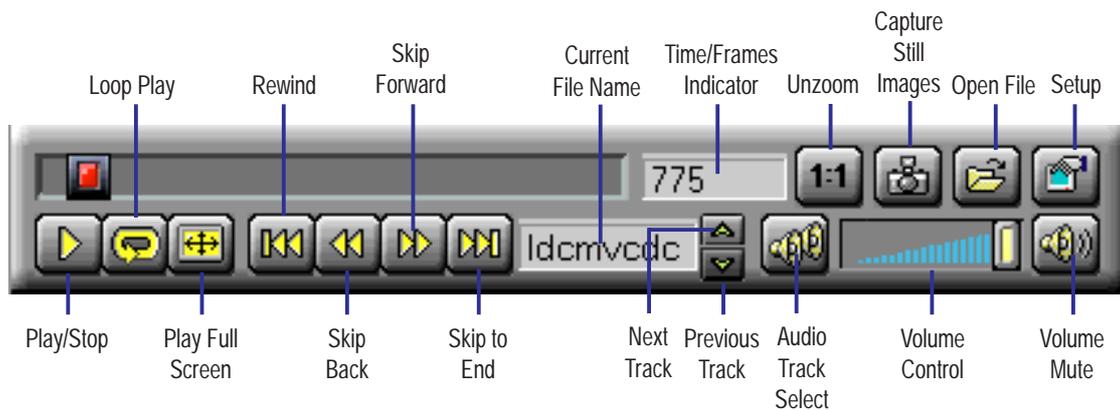
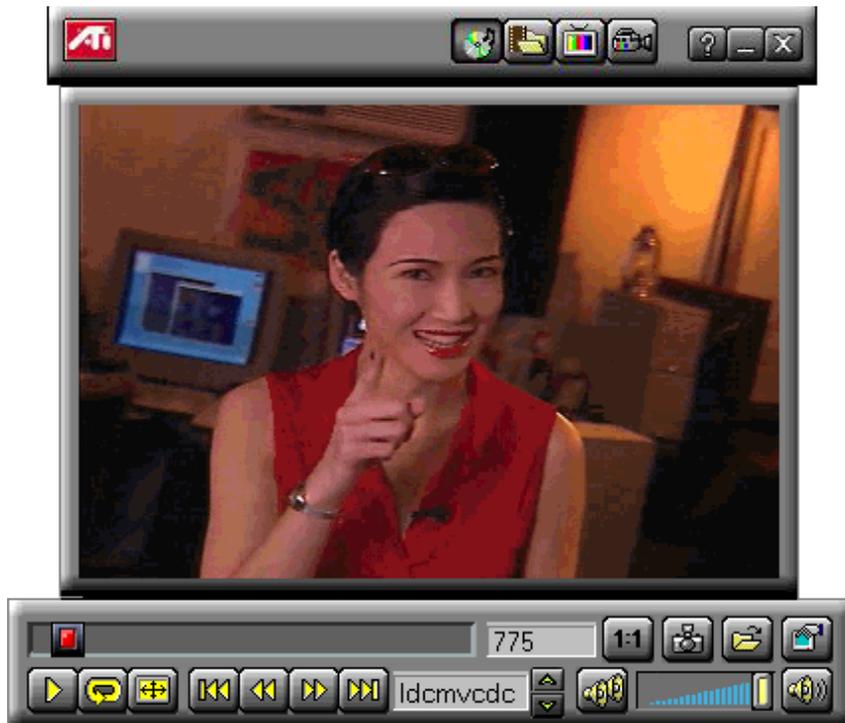
VI. SOFTWARE REFERENCE

MPEG Player

You can use MPEG Player to play MPEG-1 files, MPEG 2.0 Interactive CDs, Karaoke CDs, and AVI files.



Click here to switch to MPEG mode.

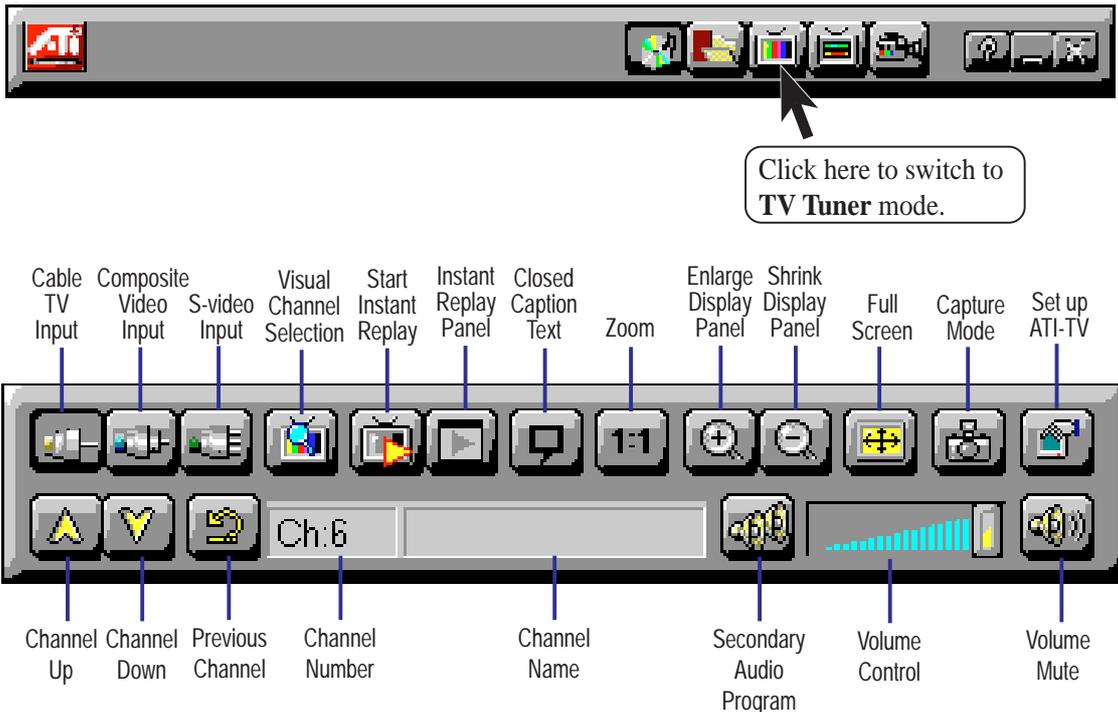


VI. SOFTWARE REFERENCE

TV Tuner

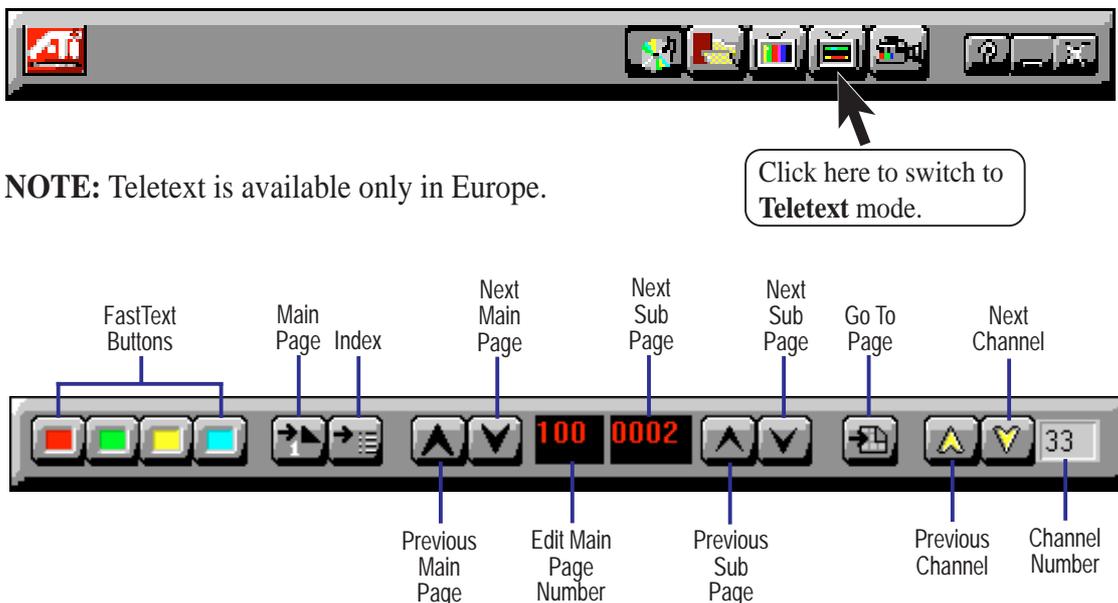
If you have the ATI-TV Tuner option, you can display cable or broadcast television and smooth, full-motion video on the whole screen or in a window. You can use the TV Tuner for the following:

- Watch television on your computer as you work in another software application
- Watch a videotape or laserdisc movie on your computer
- Capture, save, and print TV and video images
- Display and record closed-caption text



Teletext

You can use this to move through major pages and sub-pages of European teletext.



NOTE: Teletext is available only in Europe.

VI. SOFTWARE REFERENCE

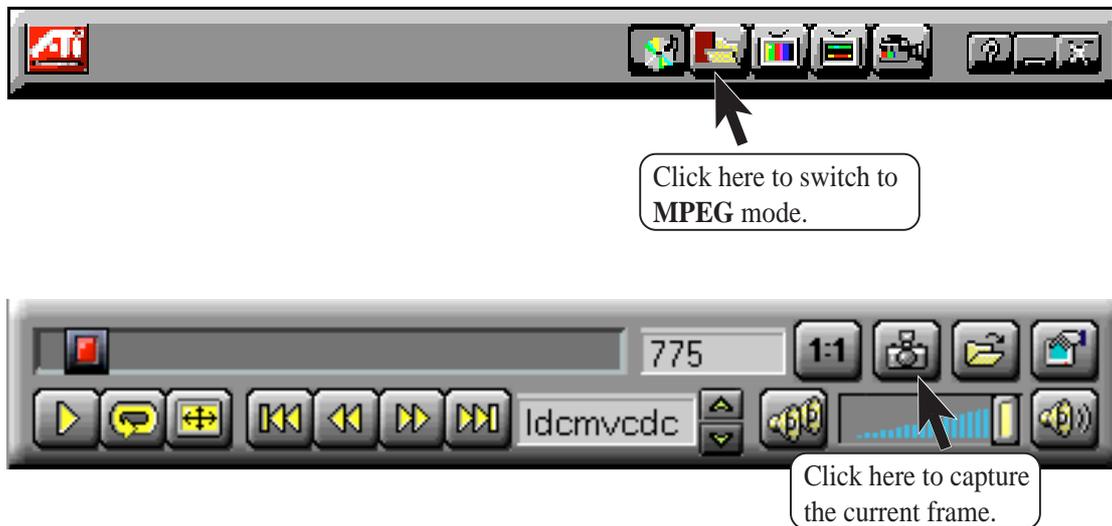
Capture

You can use capture full-color, 24-bit-per-pixel still images from television and MPEG movies as well as streams of full-motion video plus audio from a video source.

Capturing Still Images from Television

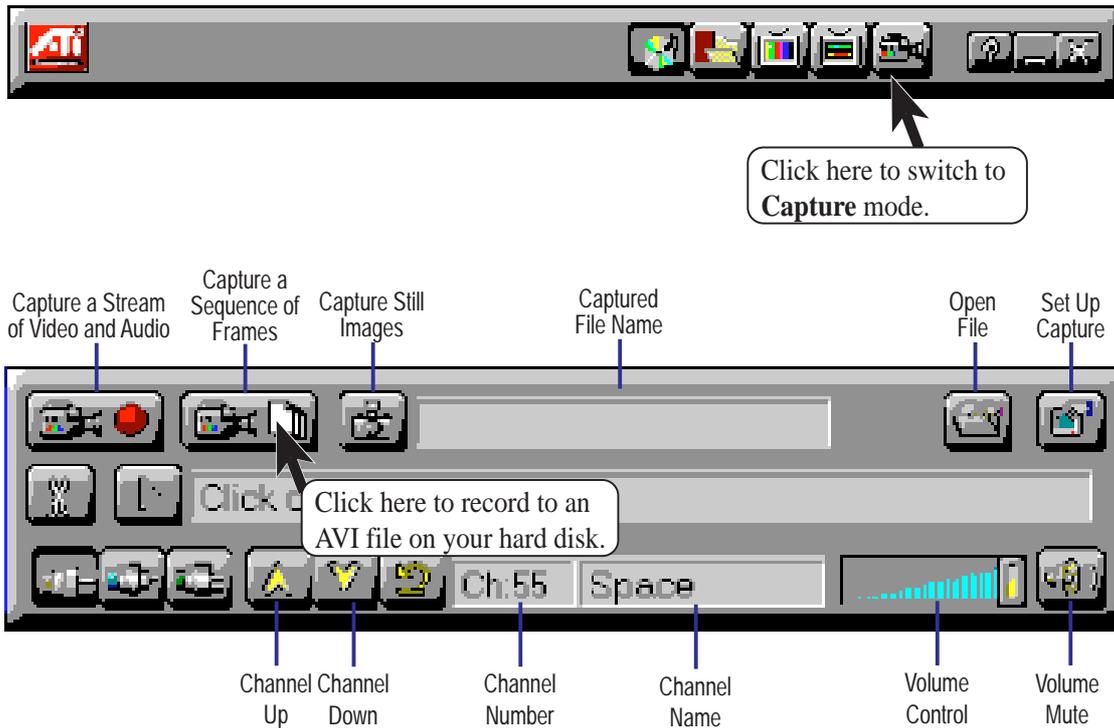


Capturing Still Images from MPEG Clips



VI. SOFTWARE REFERENCE

Capturing a Sequence of Frames



Capturing a Stream of Video and Audio



VI. SOFTWARE REFERENCE

AudioRack32

The **AudioRack32** enables you to take advantage of your computer's audio capabilities with all of the controls conveniently in one compact space. You can play audio CDs, wave files (in WAV and .AUD formats), and MIDI files (in .MID and .RMI formats). With the multisource Audio Mixer, you can blend these sources with line-in and microphone sources any way you choose. You can then record your creations as wave files and edit them with the Audio Recorder.

The **AudioRack32** has five main parts:

- Command Center—customizes the appearance of the **AudioRack32**.
- Audio Mixer—controls the volume and balance of the **AudioRack32** devices.
- Digital Audio Player—plays and records files in the .WAV format.
- MIDI Player—enables you to play MIDI files.
- Compact Disk Player—enables you to play audio CDs on a CD-ROM drive.

In addition, the **AudioRack32** has a miniature mode enabling you to control the **AudioRack32** while using minimal screen space.

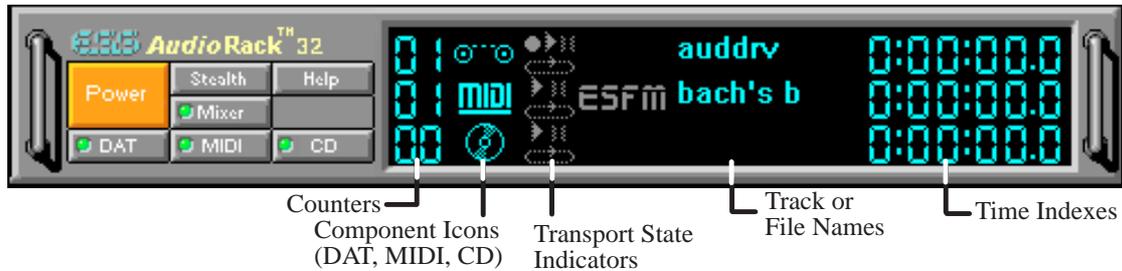
The Audio Recorder is a separate application from the **AudioRack32**. It can be used to add effects and edit files recorded with the Digital Audio Player or by the Audio Recorder itself. The Audio Recorder can be launched from the **AudioRack32**'s Digital Audio Player or on its own.



VI. SOFTWARE REFERENCE

The Command Center

The Command Center controls which parts of the *AudioRack32* are displayed. You can display or hide any part of the *AudioRack32* you choose, customizing its appearance to suit your needs or desires. It also displays information on the status of the different audio components.



The Command Center Controls

-  closes the *AudioRack32* window.
-  enables the Miniature mode, minimizing the *AudioRack32* display.
-  displays/hides the Digital Audio Player.
-  accesses On-line Help.
-  displays/hides the Compact Disk Player.
-  displays/hides the Audio Mixer.
-  displays/hides the MIDI Player.

The Command Center Display

Counter: shows you which track or file in the playlist the component is playing.

Component Icon: is displayed when the associated component is shown and is not displayed when the component is hidden.

Transport State Indicator: shows the state of a component. It indicates when the component is playing, paused, has the Auto Repeat enabled, or in the case of the Digital Audio Player, is recording.

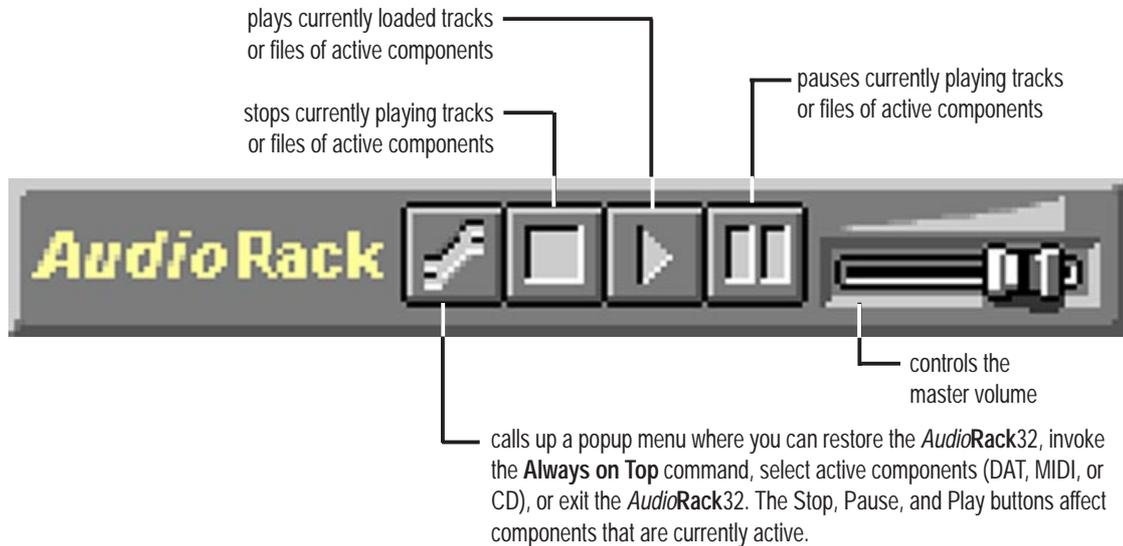
Track or File Name: shows the name of the current track or file in the playlist.

Time Index: displays the amount of time elapsed for the track or file in hours, minutes, seconds, and tenths of a second.

VI. SOFTWARE REFERENCE

The Miniature Mode

The Miniature mode is designed to give you full control of the *AudioRack32* while using a minimum of space. You are able to effectively use the *AudioRack32* and still have enough room on your desktop to run other applications. In the Miniature mode, you can play, pause, stop, and control the master volume of the *AudioRack32*.



The Compact Disk Player

If you have a CD-ROM drive, you can play audio CDs. Check your hardware manual about setting up CD audio hardware and drivers. The Compact Disk Player uses intelligent CD playlist management: The Compact Disk Player maintains a record of each CD you play. It remembers the last playlist you used with each CD and loads that playlist automatically whenever you insert that CD.



The Compact Disk Player Controls

- plays the MIDI file currently loaded.
- goes back one file in the playlist.
- activates or deactivates the Pause
- goes forward one file in the playlist.
- stops the file currently playing.
- enables or disables the Auto Repeat.
- goes back one second in the MIDI file.
- opens the Set Playlist dialog box.
- goes forward one second in the MIDI file.
- ejects the CD from the CD-ROM drive.

VI. SOFTWARE REFERENCE

The Audio Mixer

The Audio Mixer has two modes: Playback mode and Record mode. You can use these two modes to fully control which of your audio sources you are listening to or recording, how loud each of those sources are and how they are balanced. Each audio source has its own module with mute, balance and volume controls.

In addition, the Audio Mixer provides special effects controls for chorus, reverb, treble, bass, and 3-D effects.



The Audio Mixer Controls

The two Playback and Record toggle buttons are used to switch between Playback mode and Record mode.

The Effects toggle button switches the display to the effects panel where you can use the buttons to enable and disable effects and the sliders to control the amount of the effect.

There are a number of audio source modules displayed on the Audio Mixer. The exact number displayed depends on the capabilities of your hardware. Each module has three controls:



a slider to adjust the balance

a slider to adjust the volume

a button for muting

Modules that your hardware may provide for are: Master, Line, Wave, Mic, CD, MIDI, and Aux B.

VI. SOFTWARE REFERENCE

The Digital Audio Player

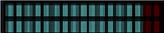
The Digital Audio Player enables you to play, record, and compress sound as .WAV files. In addition, you can play .AUD files. The .WAV files use PCM, which is the Windows' audio file format. The .AUD format uses ESPCM' compression to produce an audio file. Files are written directly to your hard disk as you record, enabling you to record very large files. Your only limitation is the amount of free space on your hard disk. The voice activation feature is useful for recording any kind of intermittent audio. The Digital Audio Player provides a choice of linear PCM (8 or 16 bit) recording. Note that you have additional options using the Audio Recorder, which is invoked by the **Edit** button.



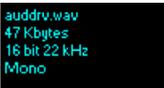
The Digital Audio Player Controls

-  starts recording to your hard disk.
-  goes to the end of the wave file or to the next file in the current playlist.
-  plays the wave file currently loaded.
-  enables or disables the Auto Repeat.
-  activates or deactivates the Pause
-  opens the Audio Recorder window.
-  stops the file currently playing.
-  opens the Set Playlist dialog box.
-  goes back one second in the wave file.
-  starts a new file by opening the New Options dialog box.
-  goes forward one second in the wave file.
-  brings up the Open file dialog box in order to load a file into the Digital Audio Player.
-  goes to the beginning of the wave file or to the previous file in the current playlist.
-  saves an audio file.

The Digital Audio Player Display

 The Level Meter displays the output from the left (top) and right (bottom) channels when a wave file is played.

 By clicking on the image of the tape deck, you can display information about the file currently loaded in the Digital Audio Player. The display tells you the file name, size, number of bits per sample, sample rate, and whether the file was recorded in stereo or mono. Click again to return to the image of the tape deck.


audrv.wav
47 Kbytes
16 bit 22 kHz
Mono

VI. SOFTWARE REFERENCE

The MIDI Player

The MIDI Player enables you to play MIDI files with the .MID or .RMI file extensions. These MIDI (Musical Instrument Digital Interface) files can be produced by sequencer programs and then played back using the MIDI Player. You can also mix MIDI files with other audio sources. Or you can compile MIDI files in a playlist and play them back in any order you choose.



The MIDI Player Controls

-  plays the MIDI file currently loaded.
-  goes back one file in the playlist.
-  activates/deactivates Pause
-  goes forward one file in the playlist.
-  stops the file currently playing.
-  enables/disables the Auto Repeat.
-  goes back one second in the MIDI file.
-  opens the Set Playlist dialog box.
-  goes forward one second in the MIDI file.

The MIDI Player Display

By clicking on the image of the floppy drive, you can display the length and name of the current MIDI file in the playlist. Click the display to return to the image of the floppy drive.

 The MIDI Player has an indicator to show when you are listening to ESFM. When the ESFM light to the left of the playlist button is lit, the MIDI Player is using ESFM synthesis. ESFM performs superior-quality music synthesis compared to that of traditional FM, producing richer timbre and greater depth of instrument voices. **FM synthesis is a lower quality technology compared with Wave table synthesis. This card supports Wave table synthesis therefore ESFM is not supported on this card.**

VI. SOFTWARE REFERENCE

The Audio Recorder

The Audio Recorder enables you to record, compress, store, and play back voice, music, and other sound. It provides settings for sound attributes such as mono/stereo, compression level, and sampling rate. You can use it to embed sound objects in documents created in applications that support object linking and embedding (OLE).

The Audio Recorder's edit, record, and playback capabilities are compatible with the Windows Sound Recorder and other recorders that record and play back in the PCM format. Like the Digital Audio Player, the Audio Recorder can record and play back .WAV and .AUD files. The Audio Recorder allows a choice of compression from low, medium, and high ESPCM and ADPCM.



The Audio Recorder Controls

-  starts a new audio file.
-  inserts the Clipboard audio at the cursor or replaces the selected portion.
-  opens an audio file.
-  mixes the Clipboard audio with the audio beginning at the cursor.
-  saves an audio file.
-  starts recording.
-  reverses the last change you made to the current audio file.
-  plays the currently loaded audio file.
-  removes the selected portion of the audio file and stores it on the Clipboard.
-  stops the file currently playing or recording.
-  copies the selected audio portion to the Clipboard without removing it.
-  determines the cursor position on the waveform.

The Audio Recorder Display



The four text boxes under the tool bar display the length in seconds of the selected part of the currently loaded file, the total length in seconds of the current file, whether the file is in stereo or mono, and the sampling rate in kilohertz.

To the right of the text boxes is a box displaying the icon associated with the particular file. If a file has no icon associated with it, it is given a default icon.

VI. SOFTWARE REFERENCE

Release Notes

This information is provided for convenience only. Information here is subject to change without prior notice. View the installation CD for any updated information in Readme text files. The AudioRack also provides detailed online help (click the **Help** button on the “Command Center”)

Disable Eject Button on the CD Player

Under the Windows directory in the file “auddrive.ini”, there is a string “DisableEjectButton=0” under the [cdplayer] section. If you would like to disable EJECT button on the CD player, you can change the value from 0 to 1. You need to close AudioRack and launch it again to make the new settings take effect.

Using AudioRack CD Player as Default CD Player

During installation, you will be asked if you want to use AudioRack CD player as the default CD player. Normally Windows 95 CD player is the default and will automatically run when an audio CD is inserted into the CD-ROM. If you answer “Yes”, the installation program will overwrite the value of the key [HKEY_CLASSES_ROOT]\AudioCD\shell\play\command in the registry. You may switch back to Windows 95 CD player by resetting this key value.

Configuring Playback Mixer

The Maestro PCI audio card offers eight inputs for the playback mixer, including “Line”, “Wave”, “CD”, “Synth”, “Aux A”, “Aux B”, “Mic”, and “Mono In”. AudioRack can only display six of them at a time. You may configure the settings by modifying the file “auddrive.ini” in the Windows directory. Under the section [MixerRak], you can enable or disable the display of each input by setting its corresponding binary value to 1(enable) or 0(disable).

VII. APPENDIX

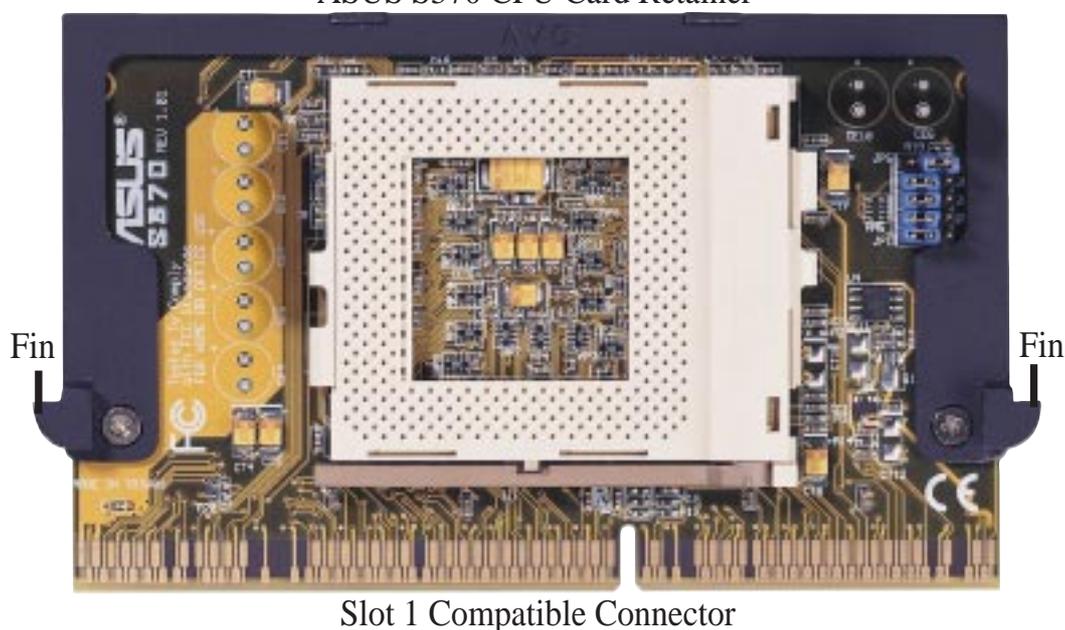
The ASUS S370 CPU Card

IMPORTANT: Your system must have a VCMOS signal level of exactly 2.5Volts in order to use the S370 CPU card.

The optional ASUS S370 CPU card allows Slot 1 motherboards to accept socket 370 processors. The ASUS S370 CPU card gives Slot 1 motherboard owners an inexpensive way to upgrade their Pentium II computers using lower costing socket 370 processors. Since socket 370 processors are based on the Pentium II design, the only difference is the connector and the amount of internal cache within the processor.

The following picture shows the ASUS S370 CPU card with a plastic retainer attached to the edge. The retainer is used to hold the ASUS S370 CPU card in place using the motherboard's Slot 1 retention mechanism.

ASUS S370 CPU Card Retainer



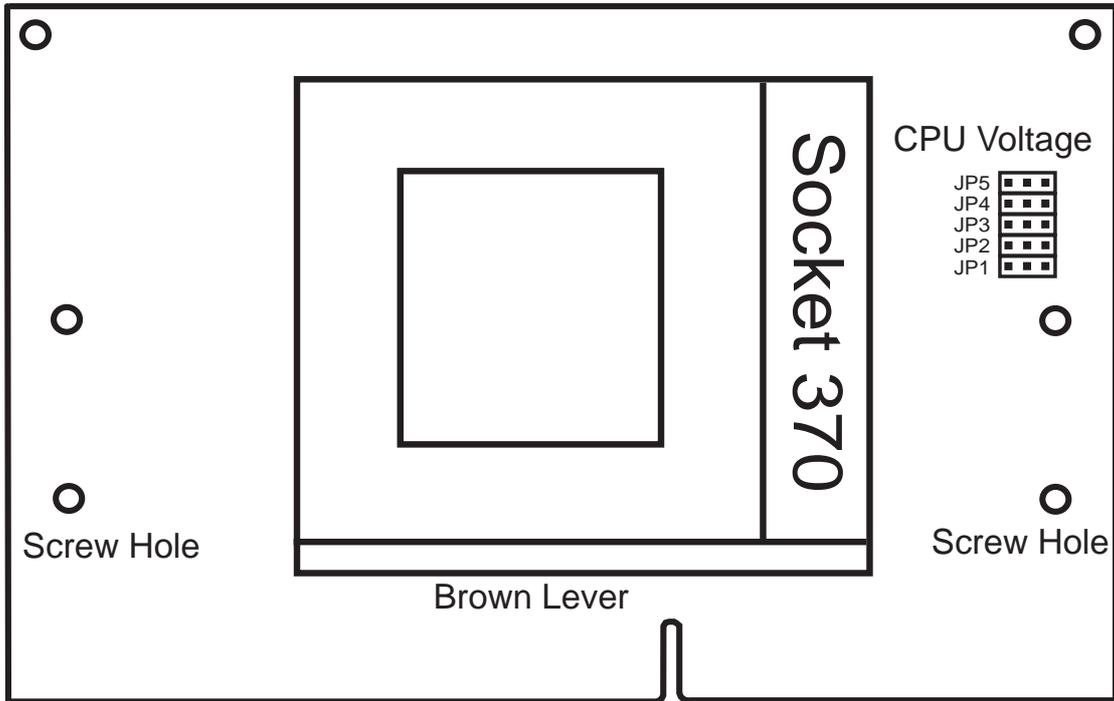
Using the ASUS S370

The general procedure for using the ASUS S370 CPU card:

1. Check the voltage setting for your socket 370 processor using the jumpers on the card if necessary. For current socket 370 processors, the default setting should be used. See the reverse side of the ASUS S370 CPU card or the next page for voltage settings.
2. Install the socket 370 processor. Installation of socket 370 processors is exactly like socket 7 processors. Lift the brown lever to 90° to install the processor and lower the brown lever to lock the processor.
3. Insert the ASUS S370 CPU card into Slot 1 on the motherboard. The two fins on the sides of the ASUS S370 CPU card must catch on the retention mechanism so that it locks in place.
4. Connect the socket 370 processor's fan connector to the motherboard.
5. Make sure that no wires or objects come in contact with the fan.

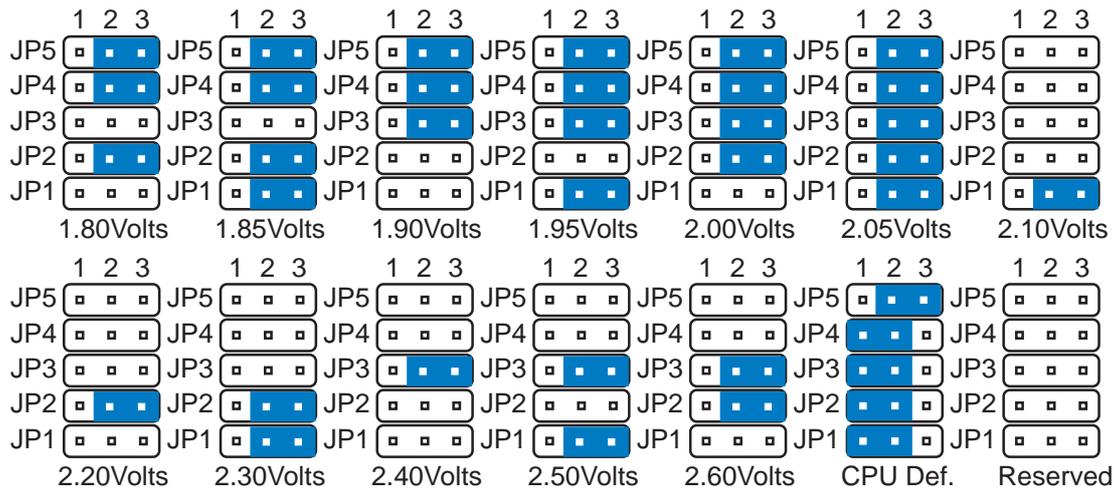
VII. APPENDIX

Setting up the ASUS S370



ASUS S370 Jumper Settings

Setting the CPU voltage is *not* necessary for current socket 370 processors. If required, your socket 370 processor should have its voltage requirement printed on its surface or documentation. If no voltage is indicated or you are not sure, use the "CPU Def." setting as shown below.

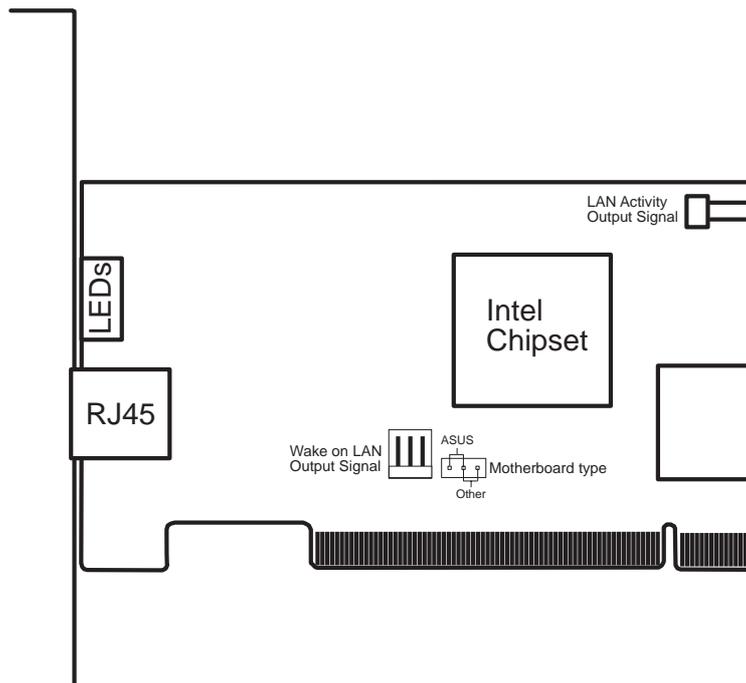
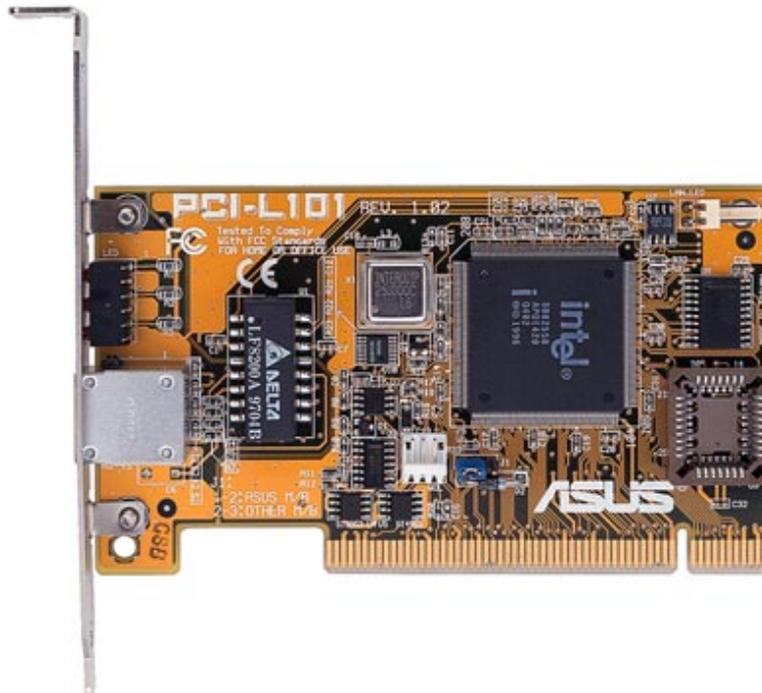


Socket 370 CPU Voltage

WARNING! Exceeding your socket 370 processor's required voltage can damage your processor permanently! Make sure that the jumpers are as shown for "CPU Def." unless otherwise specified before powering on your motherboard.

VII. APPENDIX

ASUS PCI-L101 Fast Ethernet Card



If you are using the ASUS PCI-L101 on an ASUS motherboard, leave the jumper on its default setting of “ASUS.” If you are using another brand of motherboard, set the jumper to “Other.” Connect the Wake on LAN (WOL) output signal to the motherboard’s WOL_CON in order to utilize the wake on LAN feature of the motherboard. Connect the LAN activity output signal (LAN_LED) to the system cabinet’s front panel LAN_LED in order to display the LAN data activity.

VII. APPENDIX

Features

- Intel 82558 Ethernet LAN Controller (Fully integrated 10BASE-T/100BASE-TX)
- Wake-On-LAN Remote Control Function Supported
- PCI Bus Master Complies to PCI Local Bus Rev. 2.1 specifications
- Consists of MAC & PHY (10/100Mbps) interfaces
- Complies to IEEE 802.3 10BASE-T and IEEE 802.3u 100BASE-TX interfaces
- Fully supports 10BASE-T & 100BASE-TX operations through a single RJ45 port
- Supports 32-bit Bus Master Technology / PCI Rev. 2.1
- Enhancements on ACPI & APM
- Adheres to PCI Bus Power Management Interface Rev. 1.0, ACPI Rev. 1.0, and Device Class Power Management Rev. 1.0
- IEEE 802.3u auto-negotiation for 10Mbps/100Mbps Network Data Transfer Rates.
- Provides LED indicators for monitoring network conditions
- Plug and Play

Software Driver Support

- **NetWare ODI Drivers** - Novell Netware 3.x, 4.x, DOS, OS/2 Client
- **NDIS 2.01 Drivers** - Microsoft LAN Manager, Microsoft Windows 3.11, IBM LAN Server
- **NDIS 3.0 Drivers** - Microsoft Windows NT, Microsoft Windows 95, Microsoft Windows 3.11

Question and Answer

Q: What is Wake-On-LAN ?

A: The Wake-On-LAN feature provides the capability to remotely power on systems supporting Wake-On-LAN by simply sending a wake-up frame. With this feature, remotely uploading/downloading data to/from systems during off-peak hours will be feasible.

Q: What can Wake-On-LAN do for you ?

A: Wake-On-LAN is a remote management tool with advantages that can reduce system management workload, provide flexibility to the system administrator's job, and then of course save you time-consuming efforts and costs.

Q: What components does Wake-On-LAN require to be enable?

A: To enable Wake-On-LAN function, your system requires Ethernet LAN adapter card that can activate Wake-On-LAN function, a client with Wake-On-LAN capability, and software such as LDCM Rev. 3.10 or up that can trigger wake-up frame.

VII. APPENDIX

Glossary

AGP (Accelerated Graphics Port)

An interface specification that enables high-performance 3D graphics on mainstream PCs. AGP offers a higher throughput than PCI by providing the graphics controller with direct access to system memory.

Bus	Bus Frequency	Bus Speed
PCI	33MHz	133MB/s
AGP 1X	66MHz	200-300MB/s
AGP 2X	133MHz	528MB/s
AGP 4X	266MHz	1 GB/s

AUTOEXEC.BAT

AUTOEXEC.BAT is a special-purpose file that is automatically executed by DOS whenever the computer is turned ON or restarted. This file contains important commands that help configure the system to work with certain software and devices. Windows 95 and later has its own startup files and may not use or may ignore parts of the AUTOEXEC.BAT file.

BIOS (Basic Input/Output System)

BIOS is a set of routines that affect how the computer transfers data between computer components, such as memory, disks, and the display adapter. The BIOS instructions are built into the computer's read-only memory. BIOS parameters can be configured by the user through the BIOS Setup program. The BIOS can be updated using the provided utility to copy a new BIOS file into the EEPROM.

Bit (Binary Digit)

Represents the smallest unit of data used by the computer. A bit can have one of two values: 0 or 1.

Boot

Boot means to start the computer operating system by loading it into system memory. When the manual instructs you to "boot" your system (or computer), it means to turn ON your computer. "Reboot" means to restart your computer. When using Windows 95 or later, selecting "Restart" from "Start | Shut Down..." will reboot your computer.

Bus Master IDE

PIO (Programmable I/O) IDE requires that the CPU be involved in IDE access and waiting for mechanical events. Bus master IDE transfers data to/from the memory without interrupting the CPU. Bus master IDE driver and bus master IDE hard disk drives are required to support bus master IDE mode.

VII. APPENDIX

Byte (Binary Term)

One byte is a group of eight contiguous bits. A byte is used to represent a single alphanumeric character, punctuation mark, or other symbol.

COM Port

COM is a logical device name used by to designate the computer serial ports. Pointing devices, modems, and infrared modules can be connected to COM ports. Each COM port is configured to use a different IRQ and address assignment.

CPU (Central Processing Unit)

The CPU, sometimes called “Processor,” actually functions as the “brain” of the computer. It interprets and executes program commands and processes data stored in memory. Currently, there are socket 370 (for Pentium Celeron-PPGA), socket 7 (for Pentium, AMD, Cyrix, IBM), slot 1 (for Pentium II and III), and slot 2 (for Xeon) processors.

Device Driver

A device driver is a special set of instructions that allows the computer’s operating system to communicate with devices such as VGA, audio, ethernet, printer, or modem.

DOS (Disk Operating System)

DOS is the foundation on which all other programs and software applications operate, including Windows. DOS is responsible for allocating system resources such as memory, CPU time, disk space, and access to peripheral devices. For this reason, DOS constitutes the basic interface between you and your computer.

Endian

Endian is a byte order system used in data transfers. In big-endian architectures, the lower addresses are most significant. In little-endian architectures, the higher bytes are most significant. Mainframe computers, such as those by IBM, use a big-endian architecture. Modern PCs use the little-endian system.

Hardware

Hardware is a general term referring to the physical components of a computer system, including peripherals such as printers, modems, and pointing devices.

IDE (Integrated Drive Electronics)

IDE devices integrate the drive control circuitry directly on the drive itself, eliminating the need for a separate adapter card (in the case for SCSI devices). UltraDMA/33 IDE devices can achieve up to 33MB/Sec transfer.

LPT Port (Line Printer Port)

Logical device name reserved by DOS for the computer parallel ports. Each LPT port is configured to use a different IRQ and address assignment.

VII. APPENDIX

MMX

A set of 57 new instructions based on a technique called Single Instruction, Multiple Data (SIMD), which is built into the new Intel Pentium PP/MT (P55C) and Pentium II (Klamath) CPU as well as other x86-compatible microprocessors. The MMX instructions are designed to accelerate multimedia and communications applications, such as 3D video, 3D sound, video conference.

PCI Bus (Peripheral Component Interconnect Local Bus)

PCI bus is a specification that defines a 32-bit data bus interface. PCI is a standard widely used by expansion card manufacturers.

Peripherals

Peripherals are devices attached to the computer via I/O ports. Peripheral devices allow your computer to perform an almost limitless variety of specialized tasks.

POST (Power On Self Test)

When you turn on the computer, it will first run through the POST, a series of software-controlled diagnostic tests. The POST checks system memory, the motherboard circuitry, the display, the keyboard, the diskette drive, and other I/O devices.

PS/2 Port

PS/2 ports are based on IBM Micro Channel Architecture. This type of architecture transfers data through a 16-bit or 32-bit bus. A PS/2 mouse and/or keyboard may be used on ATX motherboards.

RAID (Redundant Array of Independent Disks)

RAID can be set up to provide mirroring (for fault tolerance), parity (for data guarding), or striping (for data distribution over several drives for increased performance). A RAID card is required to setup a RAID system.

RAM (Random Access Memory)

There are several different types of RAM such as DRAM (Dynamic RAM), EDO DRAM (Extended Data Output DRAM), SDRAM (Synchronous DRAM).

ROM (Read Only Memory)

ROM is nonvolatile memory used to store permanent programs (called firmware) used in certain computer components. Flash ROM (or EEPROM) can be reprogrammed with new programs (or BIOS).

SCSI (Small Computer System Interface)

High speed parallel interface defined by the X3T9.2 committee of the American National Standards Institute (ANSI) for connecting many peripheral devices.

System Disk

A system disk contains the core file of an operating system and is used to boot up the operating system.

VII. APPENDIX

Ultra DMA/33

Ultra DMA/33 is a new specification to improve IDE transfer rates. Unlike traditional PIO mode, which only uses the rising edge of IDE command signal to transfer data, the DMA/33 uses both rising edge and falling edge. Hence, the data transfer rate is double of the PIO mode 4 or DMA mode 2. (16.6MB/s x2 = 33MB/s).

USB (Universal Serial Bus)

A new 4-pin serial peripheral bus that allows plug and play computer peripherals such as keyboard, mouse, joystick, scanner, printer and modem/ISDN to be automatically configured when they are attached physically without having to install drivers or reboot. With USB, the traditional complex cables from back panel of your PC can be eliminated.

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